

Cosmological Simulations Evidence in Favor of Two-Component Flavor- Mixed Cold Dark Matter

M.V. Medvedev (KU)

Plan

- Flavor mixing
- Mass eigenstate conversion and quantum evaporation

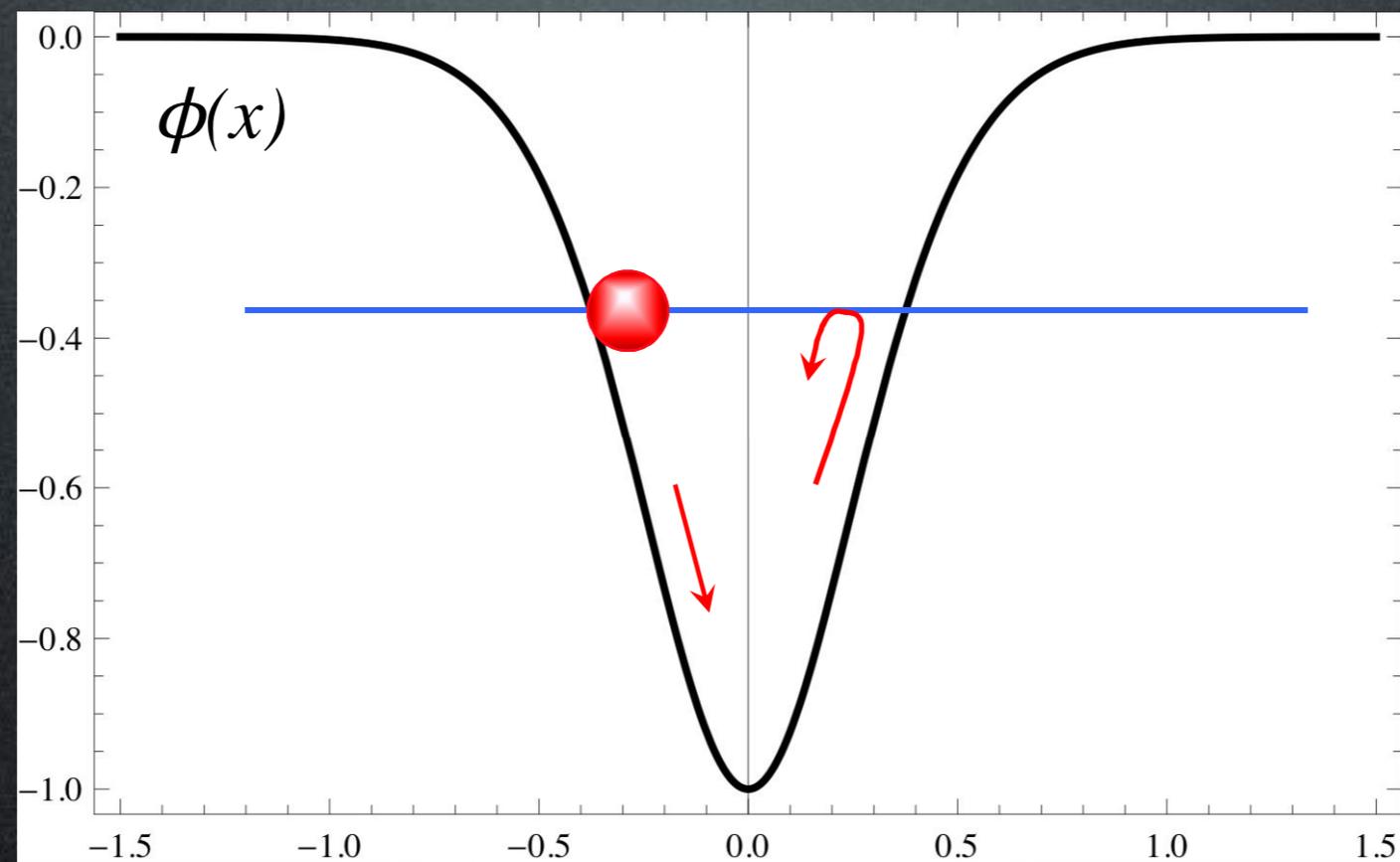
- CDM cosmology

- Cosmology with 2-component CDM (with mixing)

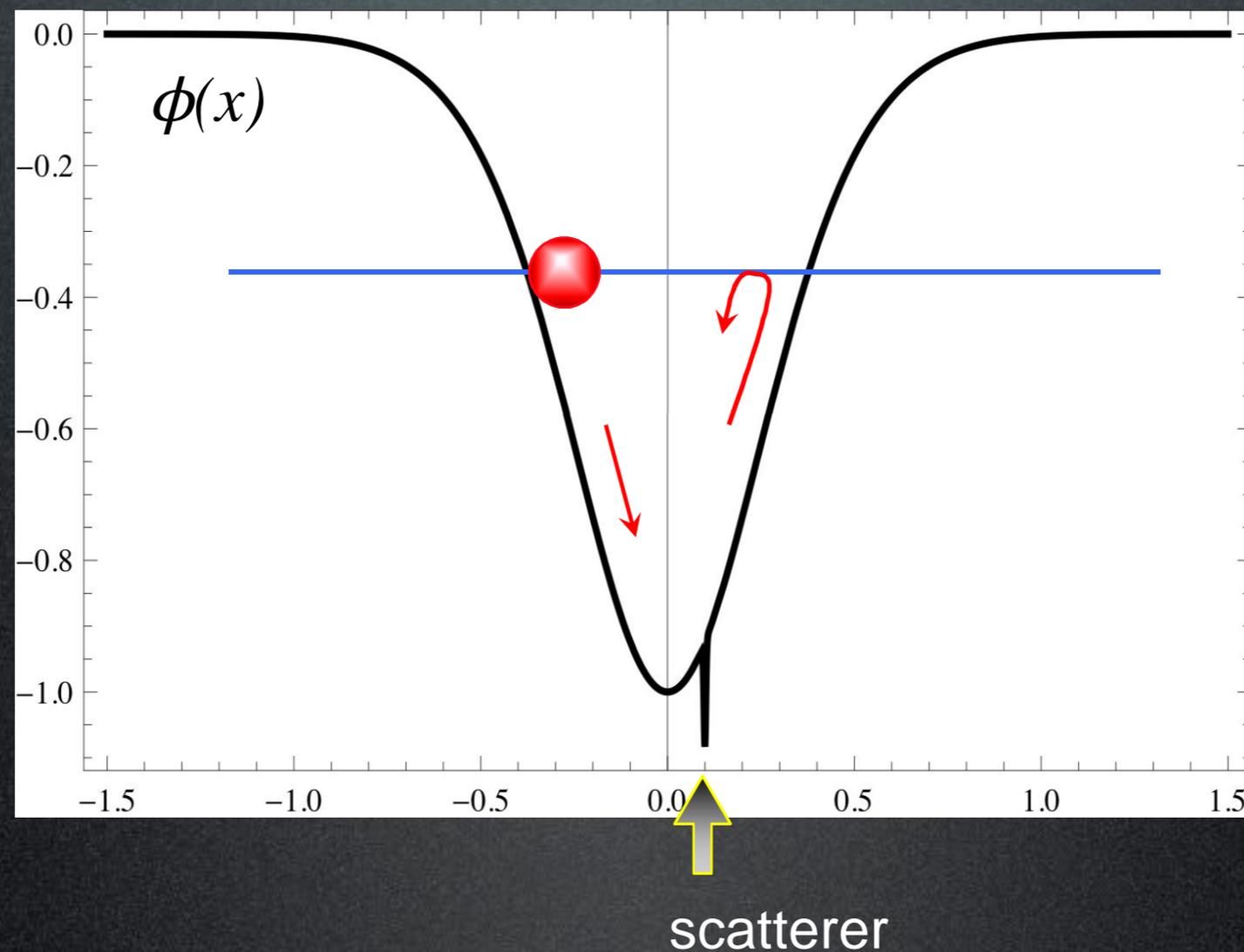


Preface

A particle trapped in a potential



A particle trapped in a potential + scattering



A particle trapped in a potential
+
scattering
+
flavor mixing



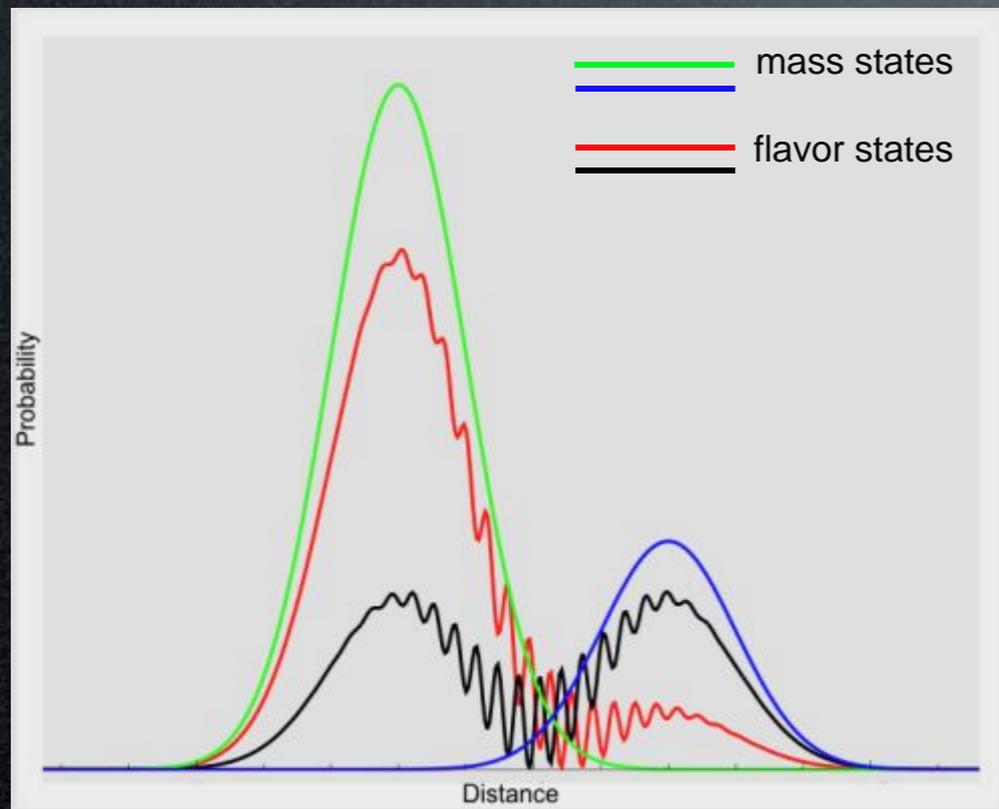
Baron von
Münchhausen.
He lifted
himself (and his
horse) out of
the mud by
pulling on his
own pigtail.



Flavor mixing

Flavor-mixed particles

Quantum mixed particles were proposed by Bruno Pontecorvo
Zh. Teor. Exp Fiz (1957); Soviet JETP (1958)



- Flavor is a quantum number relevant for particle interactions
- Mass is a property which determines particle propagation

Interactions do not care about propagation (mass) eigenstates;

Propagation does not care about interaction (flavor) eigenstates.

In general, a flavor state can be a linear combination (superposition) of several different mass states and vice versa

$$|f_i\rangle = \sum_j U_{ij} |m_j\rangle$$

Flavor-mixed particles

Mixed particles: neutrinos, quarks, Kaons, ... , axions, neutralinos, ...

Cosmic Neutrino Background
(non-relativistic at present)

Cold Dark Matter candidates

...will be discussed in this talk...

Flavor mixing is the cause of neutrino oscillations (Nobel Prize 2002):
simple time-dependent interference of mass eigenstates moving
with (slightly) different velocities

- directly observed for relativistic neutrinos
(solar, atmospheric, collider), Kaons, B-mesons

Flavor-mixed particles

Mixed particles: neutrinos, quarks, Kaons, ... , axions, neutralinos, ...

Cosmic Neutrino Background
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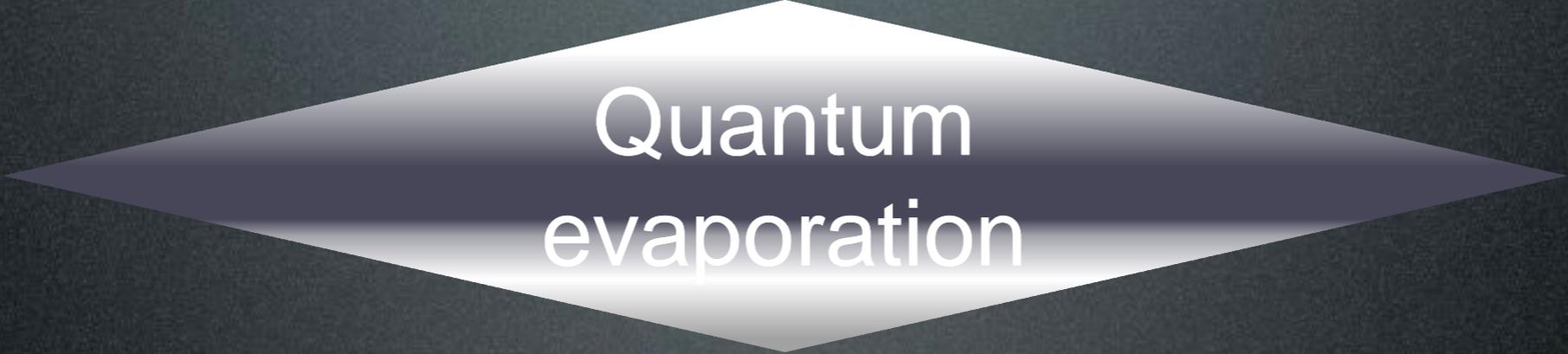
Cold Dark Matter candidates

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Flavor mixing is the cause of neutrino oscillations:

simple time-dependent interference of mass eigenstates moving with (slightly) different velocities

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Quantum
evaporation

Illustrative model

2-component particle

$$\begin{pmatrix} |\text{flavor}_1\rangle \\ |\text{flavor}_2\rangle \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} |\text{mass}_{\text{heavy}}\rangle \\ |\text{mass}_{\text{light}}\rangle \end{pmatrix}$$

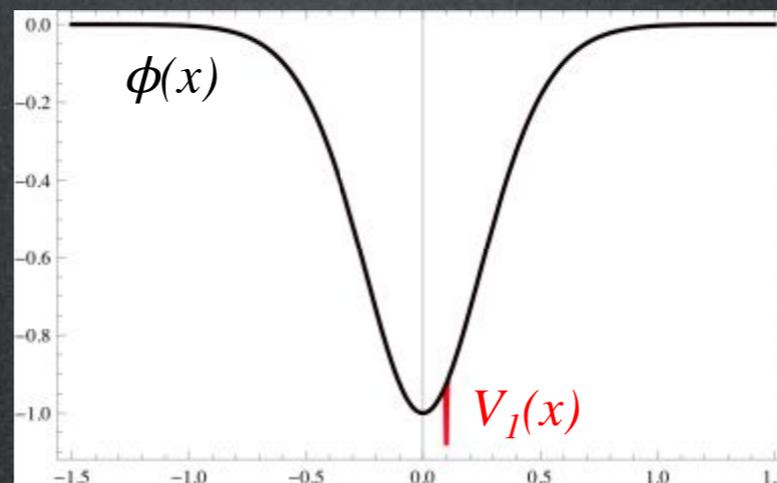
Schrödinger equation

$$i\partial_t \begin{pmatrix} m_h(x, t) \\ m_l(x, t) \end{pmatrix} = \left[\underbrace{\begin{pmatrix} -\partial_{xx}^2/2m_h & 0 \\ 0 & -\partial_{xx}^2/2m_l - \Delta m \end{pmatrix}}_{H^{\text{free}}} + \underbrace{\begin{pmatrix} m_h\phi(x) & 0 \\ 0 & m_l\phi(x) \end{pmatrix}}_{H^{\text{grav}}} + \underbrace{\begin{pmatrix} V_{hh} & V_{hl} \\ V_{lh} & V_{ll} \end{pmatrix}}_V \right] \begin{pmatrix} m_h(x, t) \\ m_l(x, t) \end{pmatrix}$$

H^{free}

H^{grav}

V



$$\begin{pmatrix} V_{hh} & V_{hl} \\ V_{lh} & V_{ll} \end{pmatrix} = U \begin{pmatrix} V_1 & 0 \\ 0 & 0 \end{pmatrix} U^\dagger$$

No flavor mixing case

QuickTime™ and a
GIF decompressor
are needed to see this picture.



scatterer

With flavor mixing

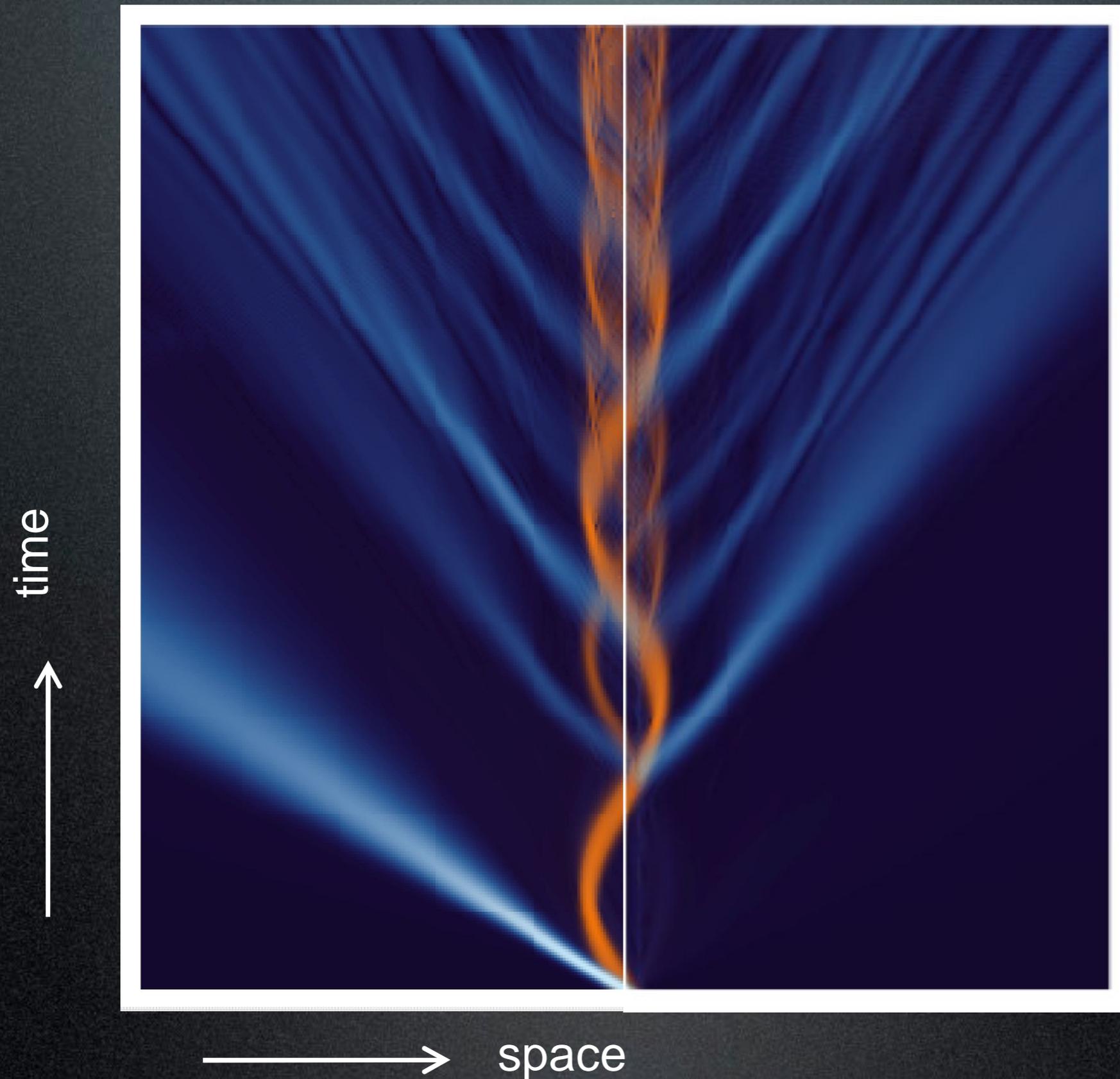
red – heavy state
blue – light state

QuickTime™ and a
GIF decompressor
are needed to see this picture.

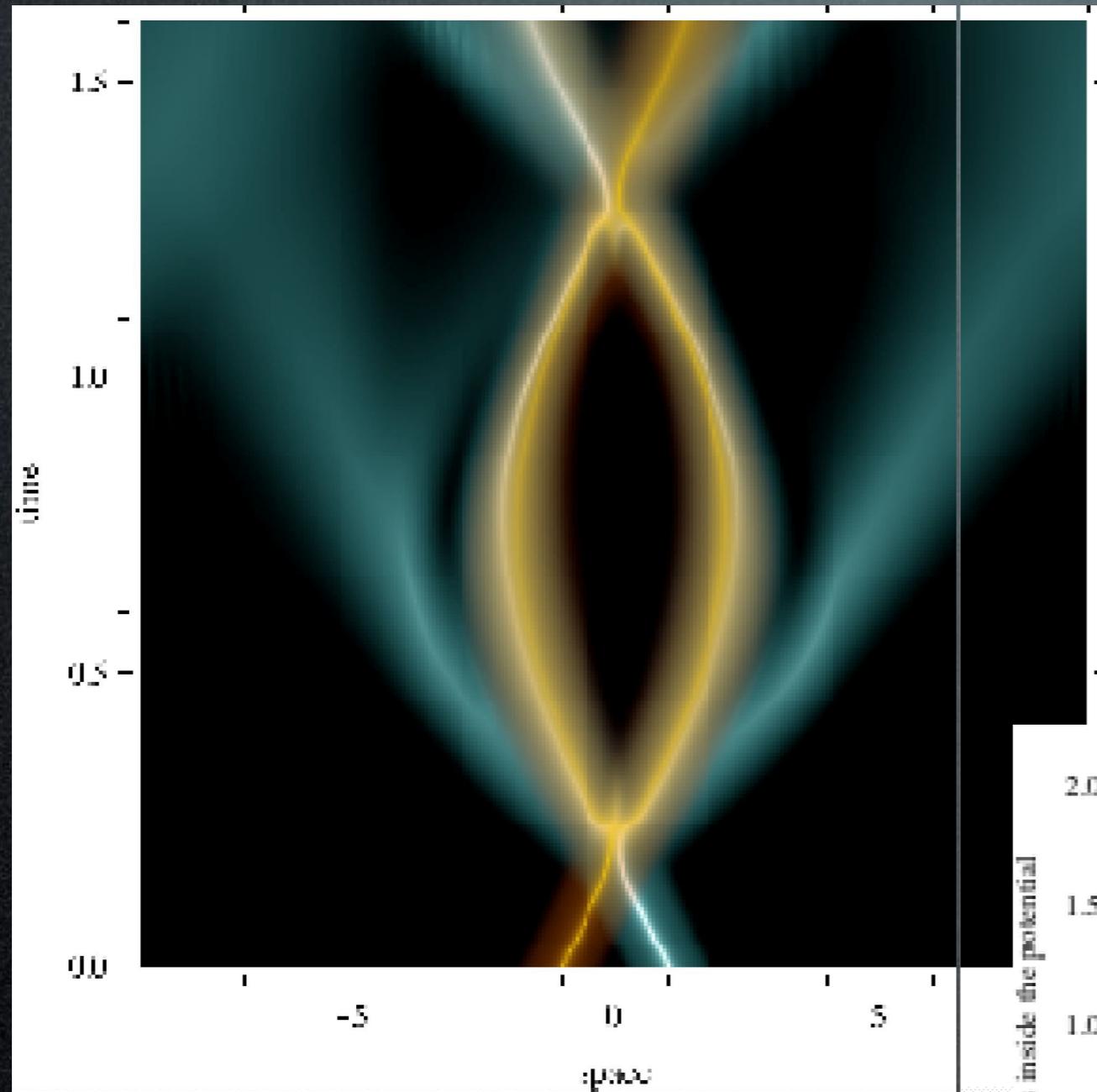


scatterer

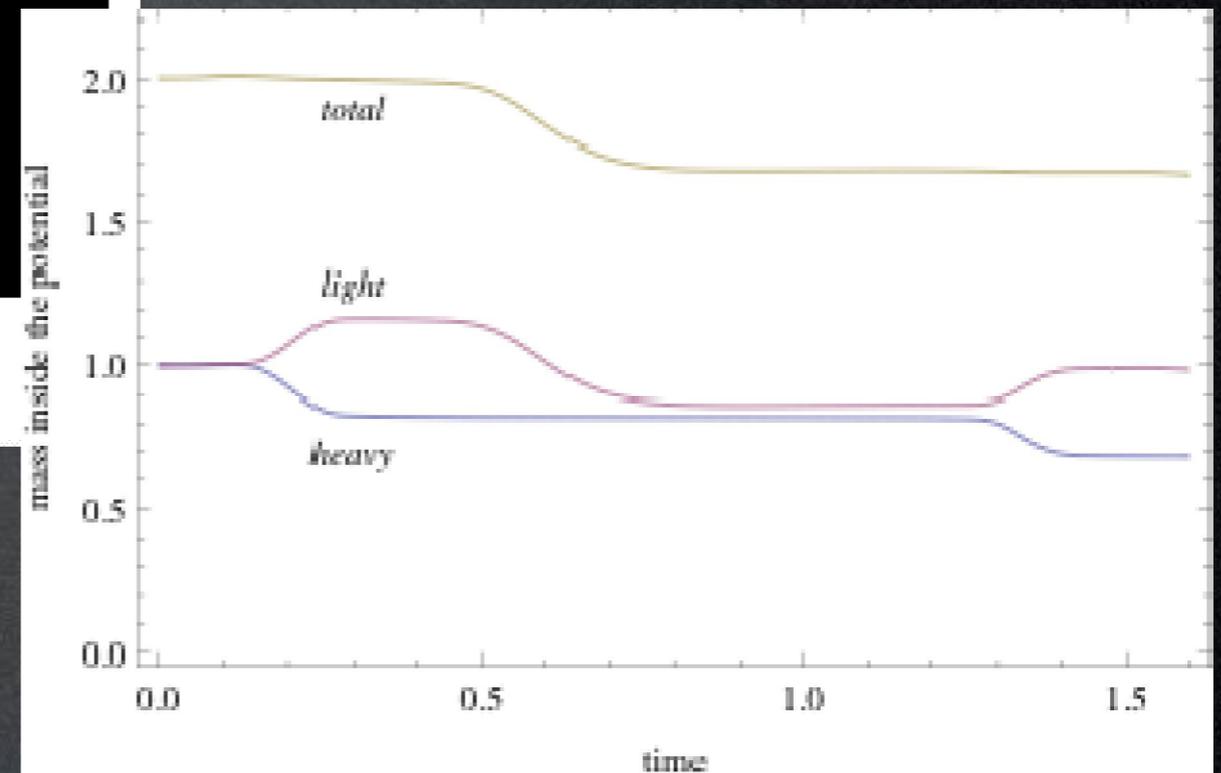
Space-Time diagram



Complete evaporation of 2-comp particles



$$|h\rangle + |l\rangle \rightarrow |l\rangle + |l\rangle$$



Implications

The effects of evaporation and mass-conversion are applicable to all known and unknown mixed particles (neutrinos, quarks, Kaons, B-mesons, neutralinos, axions,...)

Wide field for further investigation.

Particularly interesting:

- Composition change of cosmic neutrino background (and production of its anisotropy if measured on Earth)
- Change the CDM predictions (mostly at small scales, if CDM is a multi-component and stable)

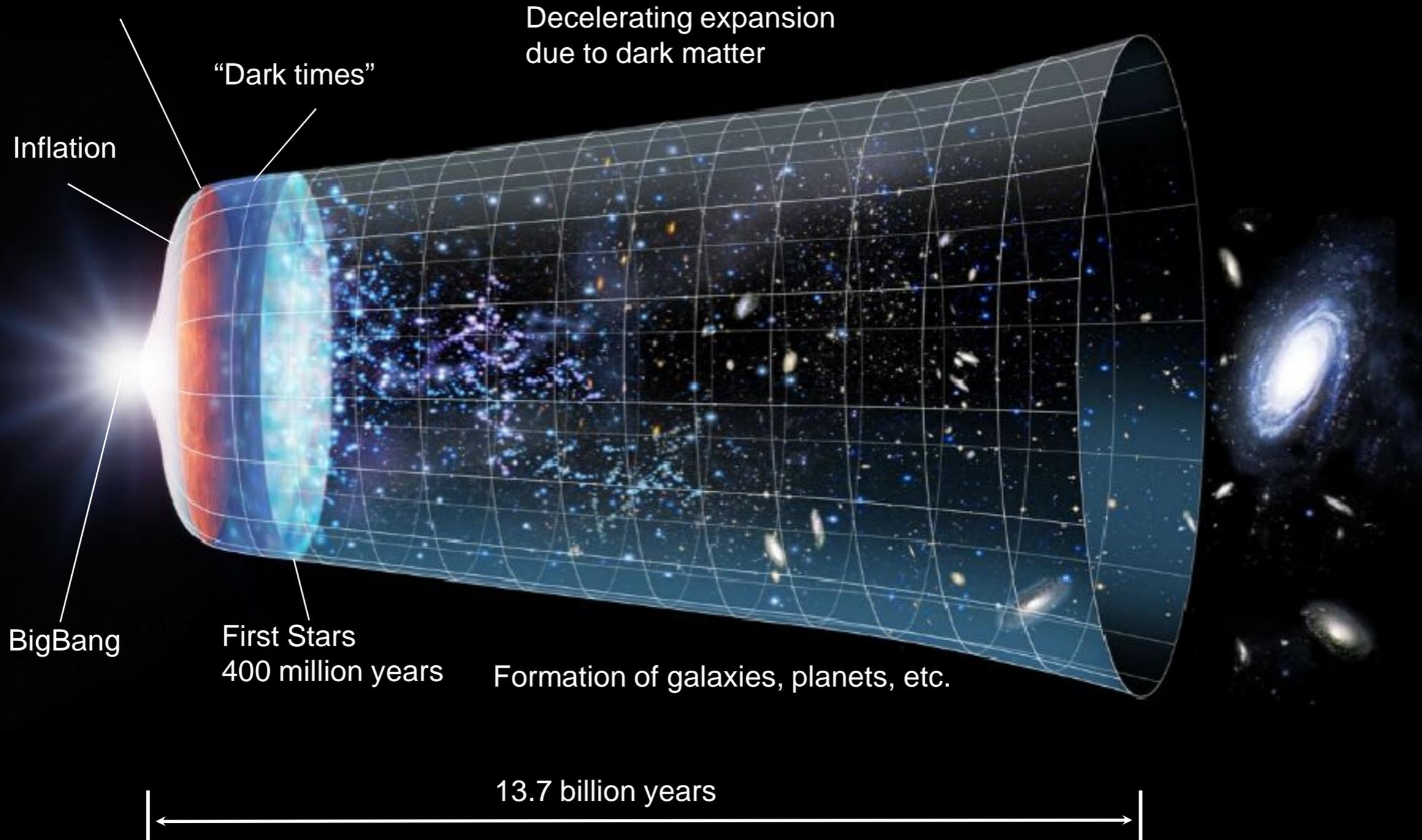


CDM cosmology

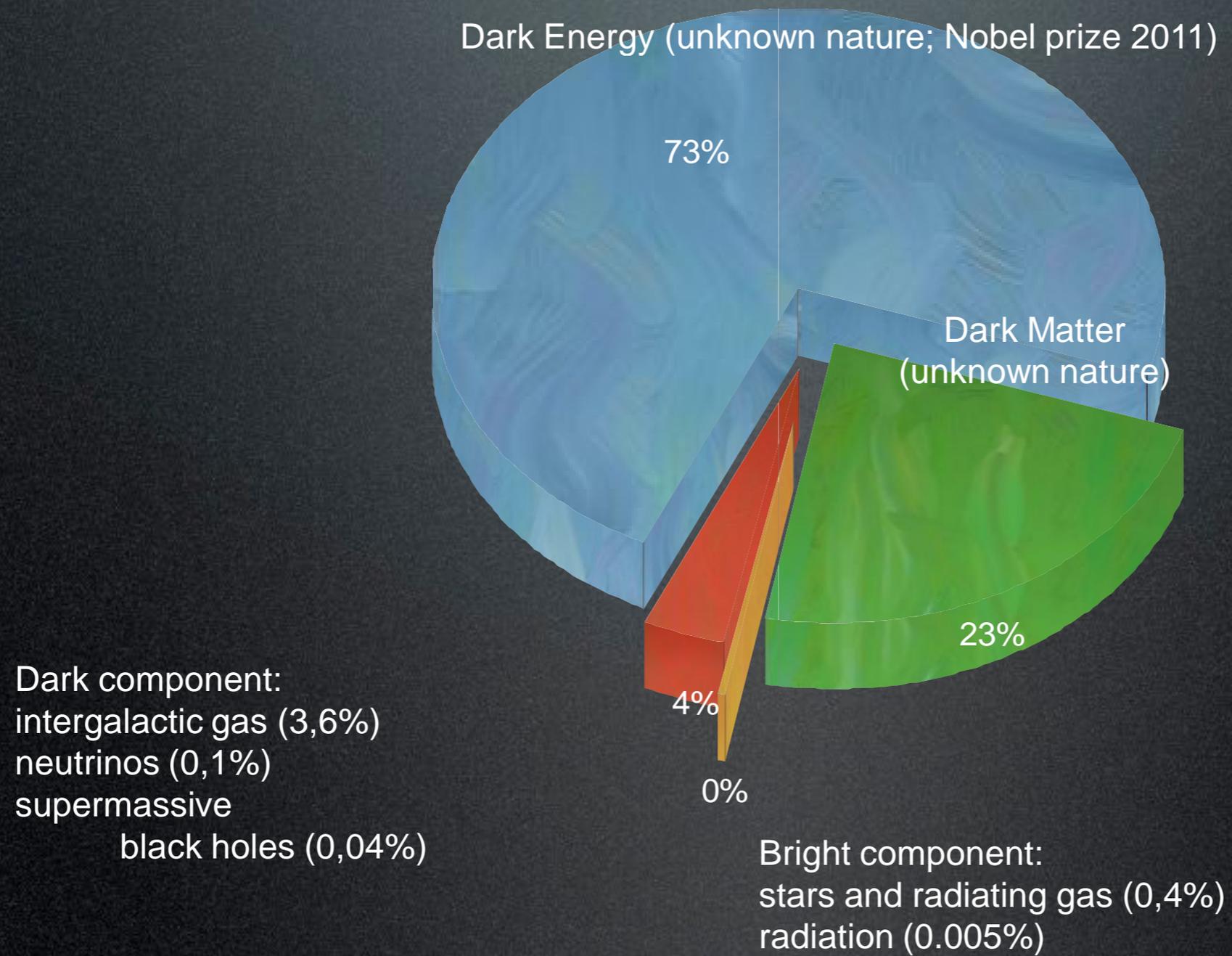
Brief history of the Universe

Cosmic Microwave Background
(universe becomes transparent)
380 thousand years

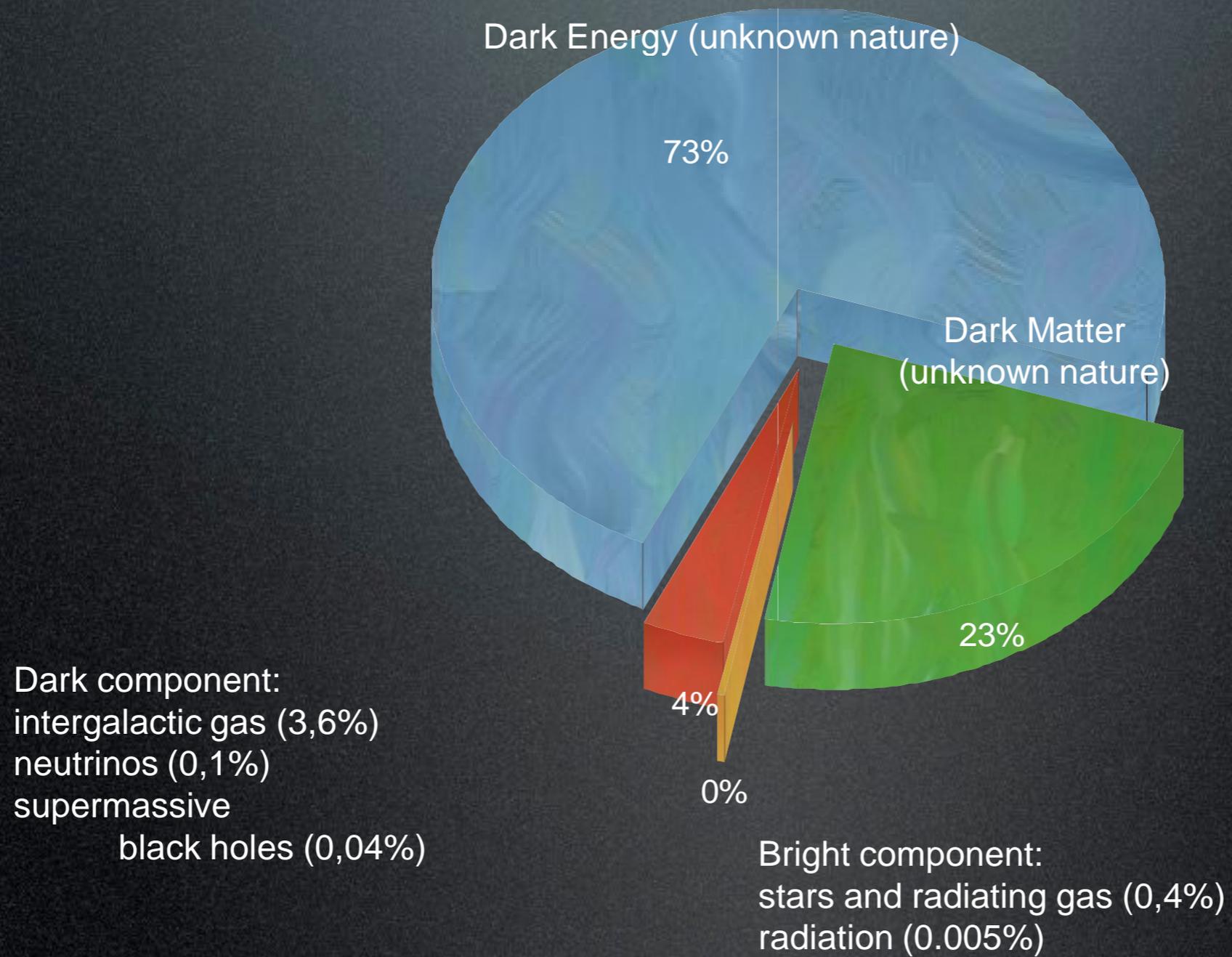
Accelerated expansion
due to dark energy
(Nobel Prize for 2011)



Composition of the universe



Composition of the universe



Dark Matter

Weakly-interacting, massive, neutral, stable particles beyond the Standard Model.

WIMPs = Weakly Interacting Massive Particles

- Neutralino
- Axion
- Sterile neutrino
- Gravitino
- Sneutrino
- Axino
- Heavy photon
- Inert Higgs
- Wimpzilla
- ???

Large and small scales in Λ CDM

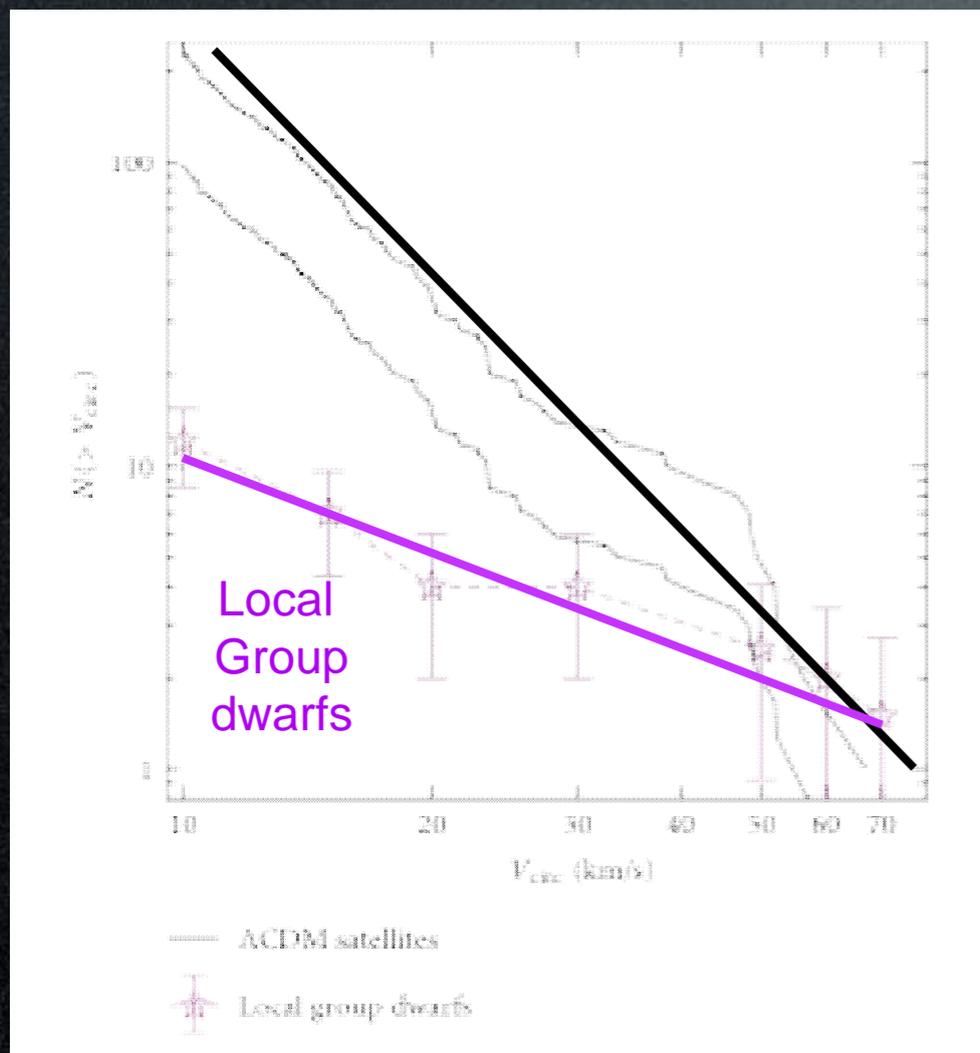
CDM - hypothetical massive particles with very small thermal velocity dispersion -- “cold” -- at the beginning of structure formation, which interact with normal matter via gravity only



Millenium simulation

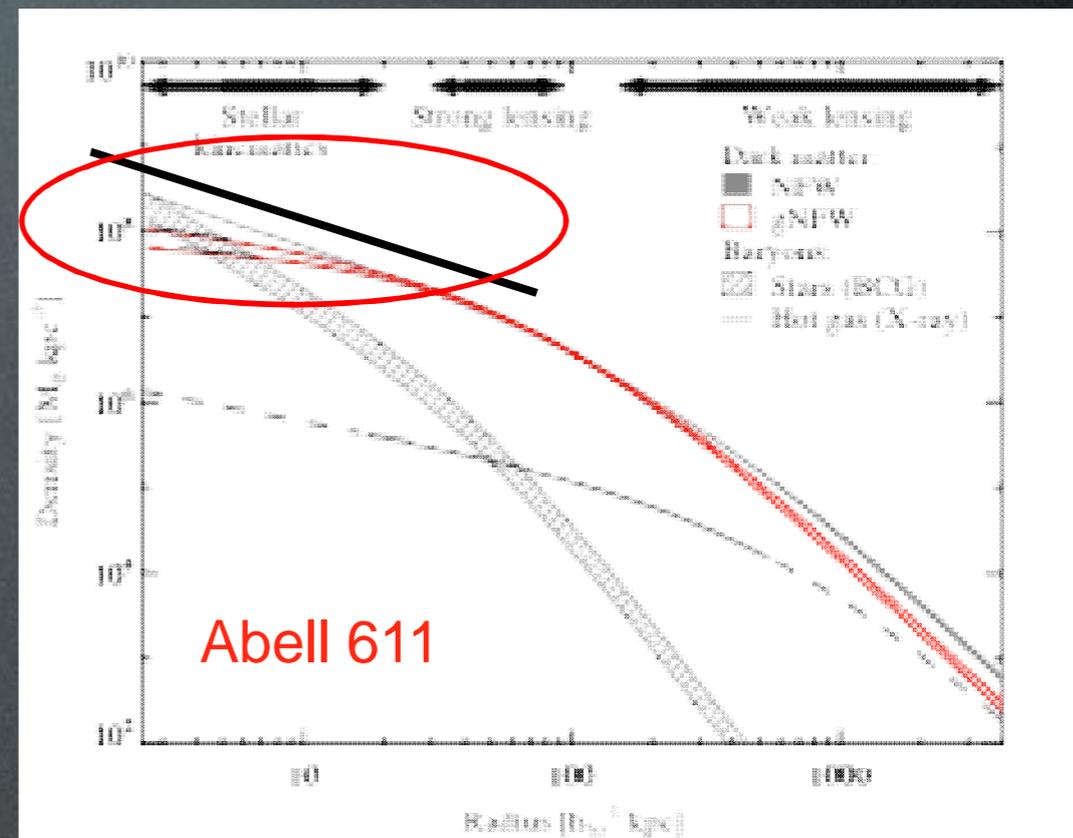
Problems of standard CDM

Sub-structure problem (“missing satellites”)



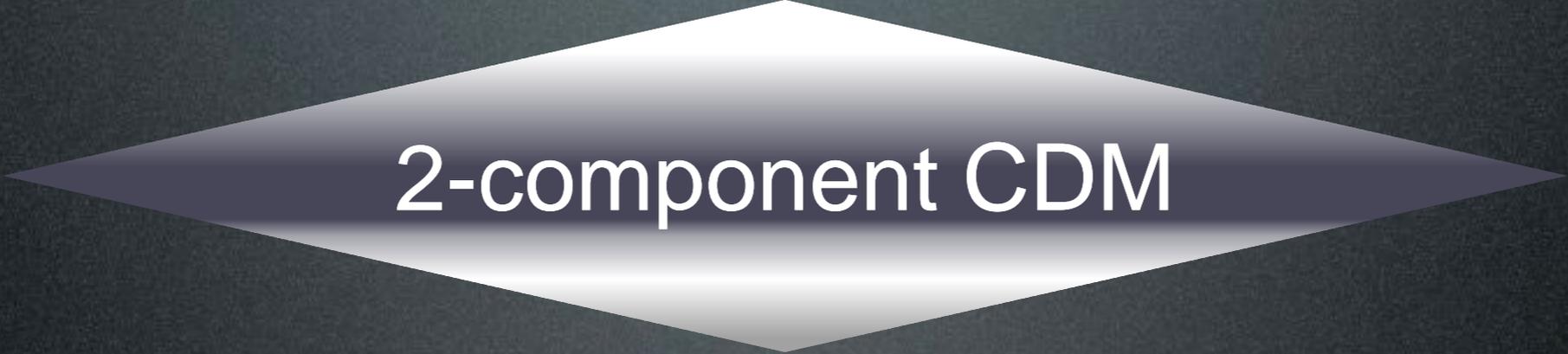
Kravtsov 2010

Core/cusp problem (central density profile)



Newman, et al 2009

Density in the inner halo is flatter than R^{-1} , though other studies indicate the opposite



2-component CDM

Dark Matter

WIMP – ~~lightest neutralino~~ – mixed particle of bino, wino and higgsinos

$$\tilde{\chi}_1^0 = N_{11} \tilde{B}^0 + N_{12} \tilde{W}_3^0 + N_{13} \tilde{H}_d^0 + N_{14} \tilde{H}_u^0$$

if masses are degenerate, decays can be kinematically forbidden and more than one can be stable

Axion

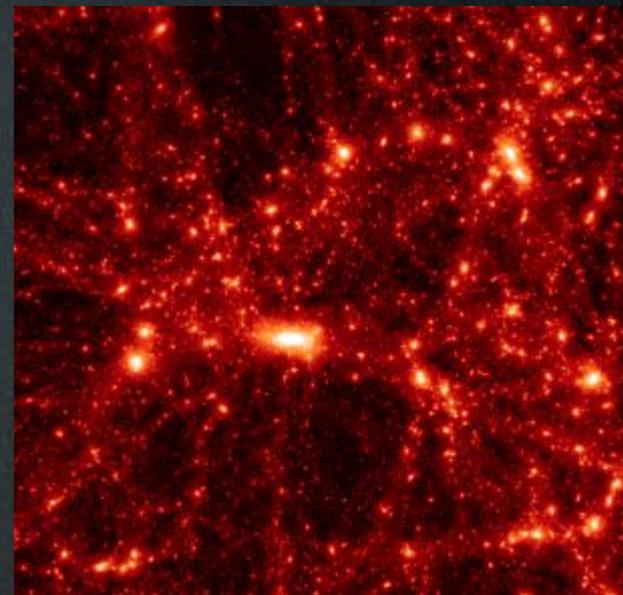
can be mixed with photons

A multi-component flavor-mixed CDM (2cDM) emerges

a 2-component
toy model

$$\begin{pmatrix} |\text{flavor}_1\rangle \\ |\text{flavor}_2\rangle \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} |\text{mass}_{\text{heavy}}\rangle \\ |\text{mass}_{\text{light}}\rangle \end{pmatrix}$$

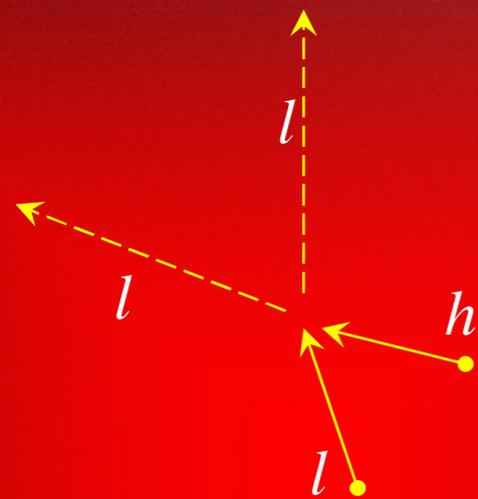
2cDM halos



$$\begin{pmatrix} |\text{flavor}_1\rangle \\ |\text{flavor}_2\rangle \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} |\text{mass}_{\text{heavy}}\rangle \\ |\text{mass}_{\text{light}}\rangle \end{pmatrix}$$

a 2-component DM toy model

$$v_{\text{kick}} \equiv (\Delta m / m)^{1/2}$$



if $v_{\text{kick}} \gg v_{\text{escape}}$

small-mass (dwarf) halos destroyed

if $v_{\text{kick}} \ll v_{\text{escape}}$

central density cusps softened

$$\rho = r^{-a} (a < 1)$$

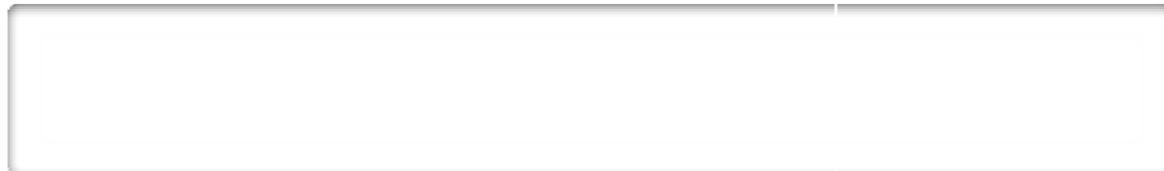
Technical: Interaction of 2-comp particles

$$|ff\rangle \equiv \begin{pmatrix} \alpha\alpha \\ \alpha\beta \\ \beta\alpha \\ \beta\beta \end{pmatrix} \equiv \begin{pmatrix} \alpha_1\alpha_2(\mathbf{x}_1, \mathbf{x}_2, t) \\ \alpha_1\beta_2(\mathbf{x}_1, \mathbf{x}_2, t) \\ \beta_1\alpha_2(\mathbf{x}_1, \mathbf{x}_2, t) \\ \beta_1\beta_2(\mathbf{x}_1, \mathbf{x}_2, t) \end{pmatrix} \quad |mm\rangle \equiv \begin{pmatrix} hh \\ hl \\ lh \\ ll \end{pmatrix} \equiv \begin{pmatrix} h_1h_2(\mathbf{x}_1, \mathbf{x}_2, t) \\ h_1l_2(\mathbf{x}_1, \mathbf{x}_2, t) \\ l_1h_2(\mathbf{x}_1, \mathbf{x}_2, t) \\ l_1l_2(\mathbf{x}_1, \mathbf{x}_2, t) \end{pmatrix}$$

$$U_2 \equiv U \otimes U = \begin{pmatrix} \cos^2 \theta & -\cos \theta \sin \theta & -\cos \theta \sin \theta & \sin^2 \theta \\ \cos \theta \sin \theta & \cos^2 \theta & -\sin^2 \theta & -\cos \theta \sin \theta \\ \cos \theta \sin \theta & -\sin^2 \theta & \cos^2 \theta & -\cos \theta \sin \theta \\ \sin^2 \theta & \cos \theta \sin \theta & \cos \theta \sin \theta & \cos^2 \theta \end{pmatrix}$$

$$\bar{V} = \begin{pmatrix} V_{\alpha\alpha} & 0 & 0 & 0 \\ 0 & V_{\alpha\beta} & 0 & 0 \\ 0 & 0 & V_{\beta\alpha} & 0 \\ 0 & 0 & 0 & V_{\beta\beta} \end{pmatrix}$$

Technical: 2-comp 2-particle dynamics



$$H^{\text{free}} = \begin{pmatrix} H_{hh}^{\text{free}} & 0 & 0 & 0 \\ 0 & H_{hl}^{\text{free}} & 0 & 0 \\ 0 & 0 & H_{lh}^{\text{free}} & 0 \\ 0 & 0 & 0 & H_{ll}^{\text{free}} \end{pmatrix}$$

$$H_{hh}^{\text{free}} = -\partial_{x_1 x_1}^2 / 2m_h - \partial_{x_2 x_2}^2 / 2m_h,$$

$$H_{hl}^{\text{free}} = -\partial_{x_1 x_1}^2 / 2m_h - \partial_{x_2 x_2}^2 / 2m_l - \Delta m,$$

$$H_{lh}^{\text{free}} = -\partial_{x_1 x_1}^2 / 2m_l - \partial_{x_2 x_2}^2 / 2m_h - \Delta m,$$

$$H_{ll}^{\text{free}} = -\partial_{x_1 x_1}^2 / 2m_l - \partial_{x_2 x_2}^2 / 2m_l - 2\Delta m.$$

$$H^{\text{grav}} = \begin{pmatrix} H_{hh}^{\text{grav}} & 0 & 0 & 0 \\ 0 & H_{hl}^{\text{grav}} & 0 & 0 \\ 0 & 0 & H_{lh}^{\text{grav}} & 0 \\ 0 & 0 & 0 & H_{ll}^{\text{grav}} \end{pmatrix}$$

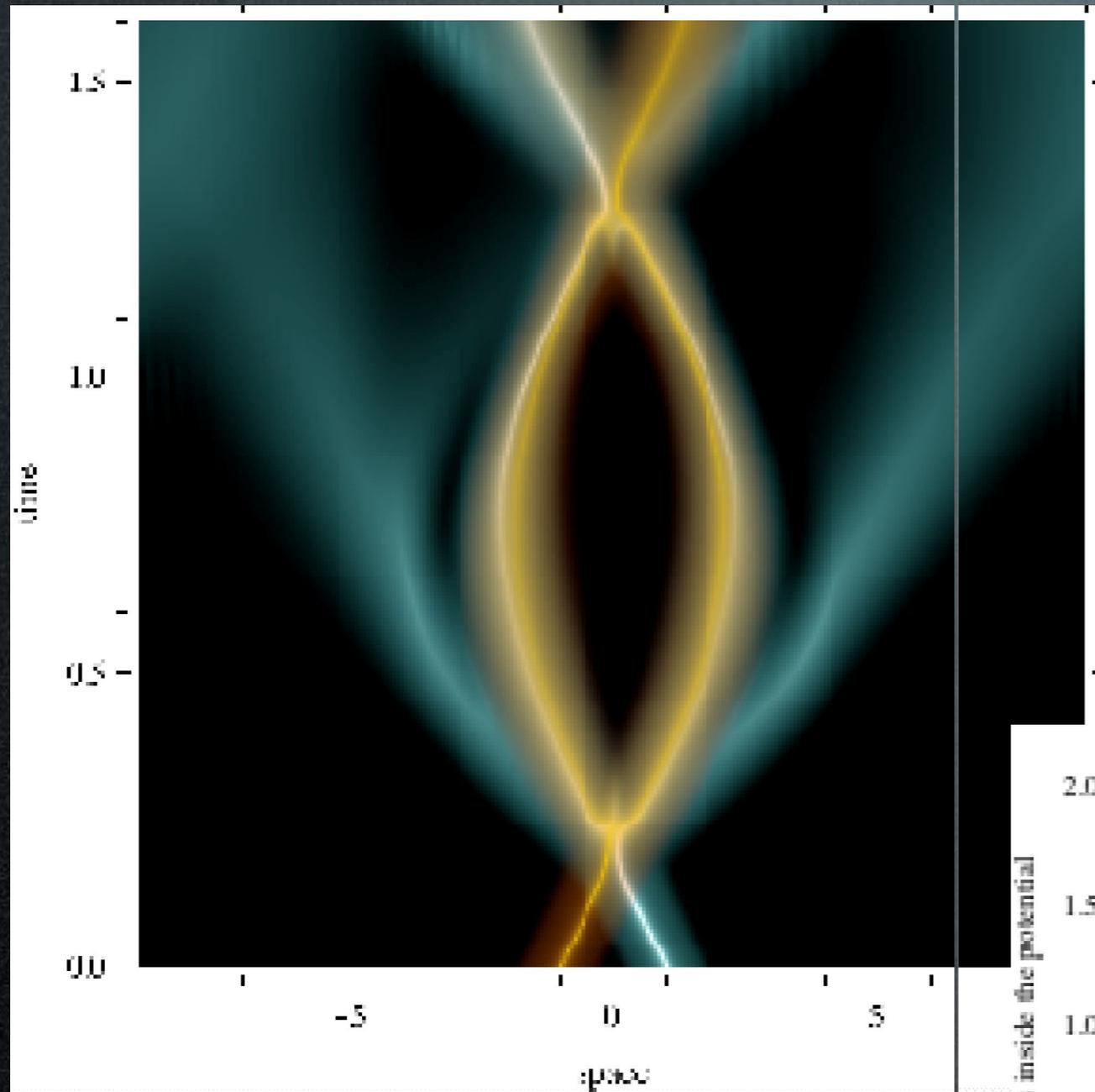
$$H_{hh}^{\text{grav}} = m_h \phi(x_1) + m_h \phi(x_2),$$

$$H_{hl}^{\text{grav}} = m_h \phi(x_1) + m_l \phi(x_2),$$

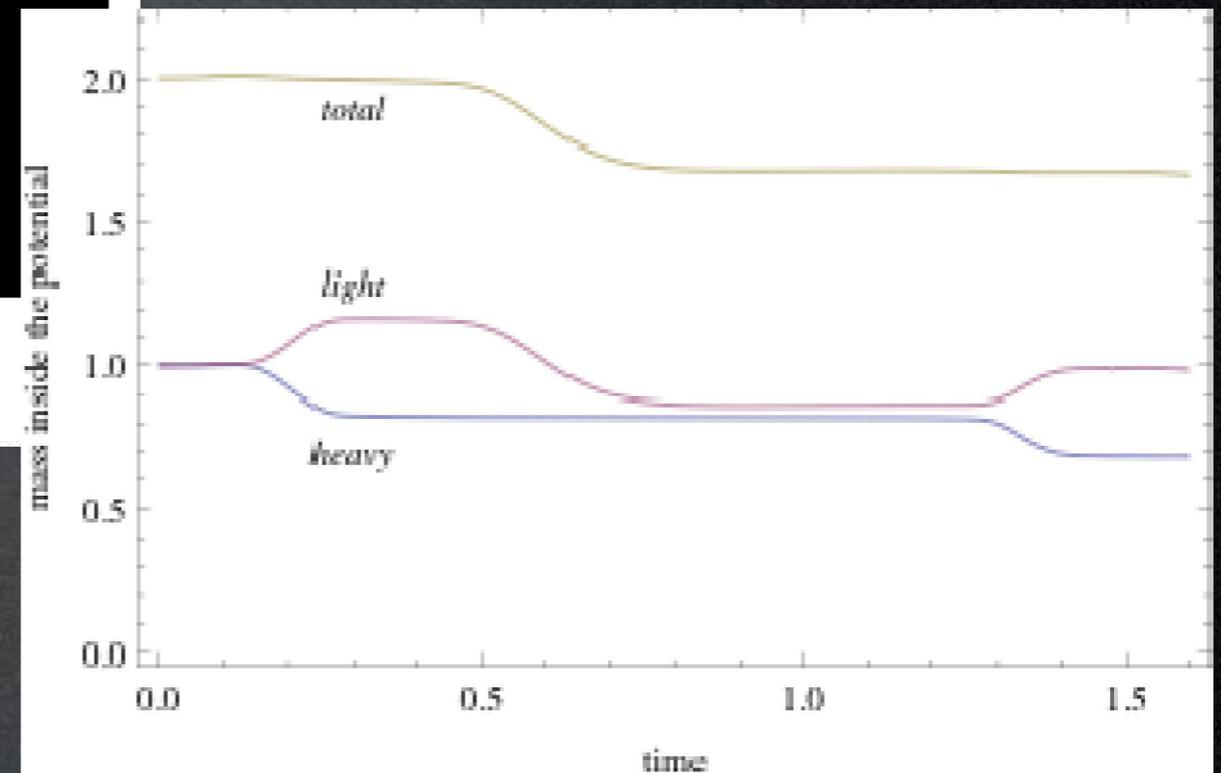
$$H_{lh}^{\text{grav}} = m_l \phi(x_1) + m_h \phi(x_2),$$

$$H_{ll}^{\text{grav}} = m_l \phi(x_1) + m_l \phi(x_2),$$

Technical: 2-comp 2-particle evaporation



$$|h\rangle + |l\rangle \rightarrow |l\rangle + |l\rangle$$



2cDM simulations - setup

- ◆ Code: open source Gadget-2 (V.Springel, 2005) modified to include DM particle interactions (conversions)
- ◆ Λ CDM cosmology: $\sigma_8=0.9$, $\Lambda=0.7$, $\Omega_{\text{DM}}=0.3$, $\Omega_{\text{tot}}=1$, $h=0.7$, $n=1$
- ◆ Box $(50 \text{ Mpc}/h)^3$ comoving
- ◆ Large runs: 128M ($=504^3$) SPH-DM (2cDM) particles and 524M ($=806^3$) pure DM particles (reference run)
- ◆ Smallest resolution: 3.5 kpc/h (2cDM) & 2.2 kpc/h (CDM)
- ◆ Resource: XSEDE (former TeraGrid)
Kraken (NICS), Trestles (SDSC), Lonestar & Ranger (TACC)
- ◆ SU usage: 150 kSU (SU=CPU-hour) for largest SPH 2cDM runs

Implementation

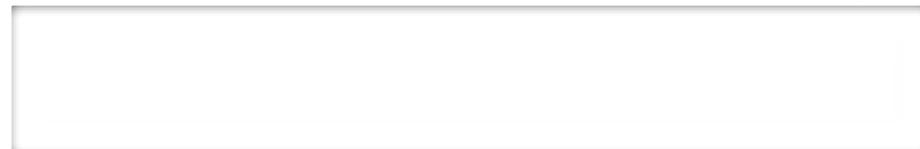
- DM particles are treated as SPH (smooth particle hydro)
- Pairs if nearest neighbors are identified
- Densities of each species are found at each particle location
- Conversion probabilities are calculated
- Monte-Carlo module is used for conversions, energy-momentum conserved

$$V = (U \otimes U)^\dagger \begin{pmatrix} V_{\alpha\alpha} & 0 & 0 & 0 \\ \mathbb{C} & V_{\alpha\beta} & 0 & 0 \\ \mathbb{C} & 0 & V_{\beta\alpha} & 0 \\ \mathbb{C} & 0 & 0 & V_{\beta\beta} \end{pmatrix} U \otimes U,$$

$$A_{(s_i t_i)(s_f t_f)} = \langle m_{s_f} m_{t_f} | V_{(s_f t_f)(s_i t_i)} | m_{s_i} m_{t_i} \rangle$$

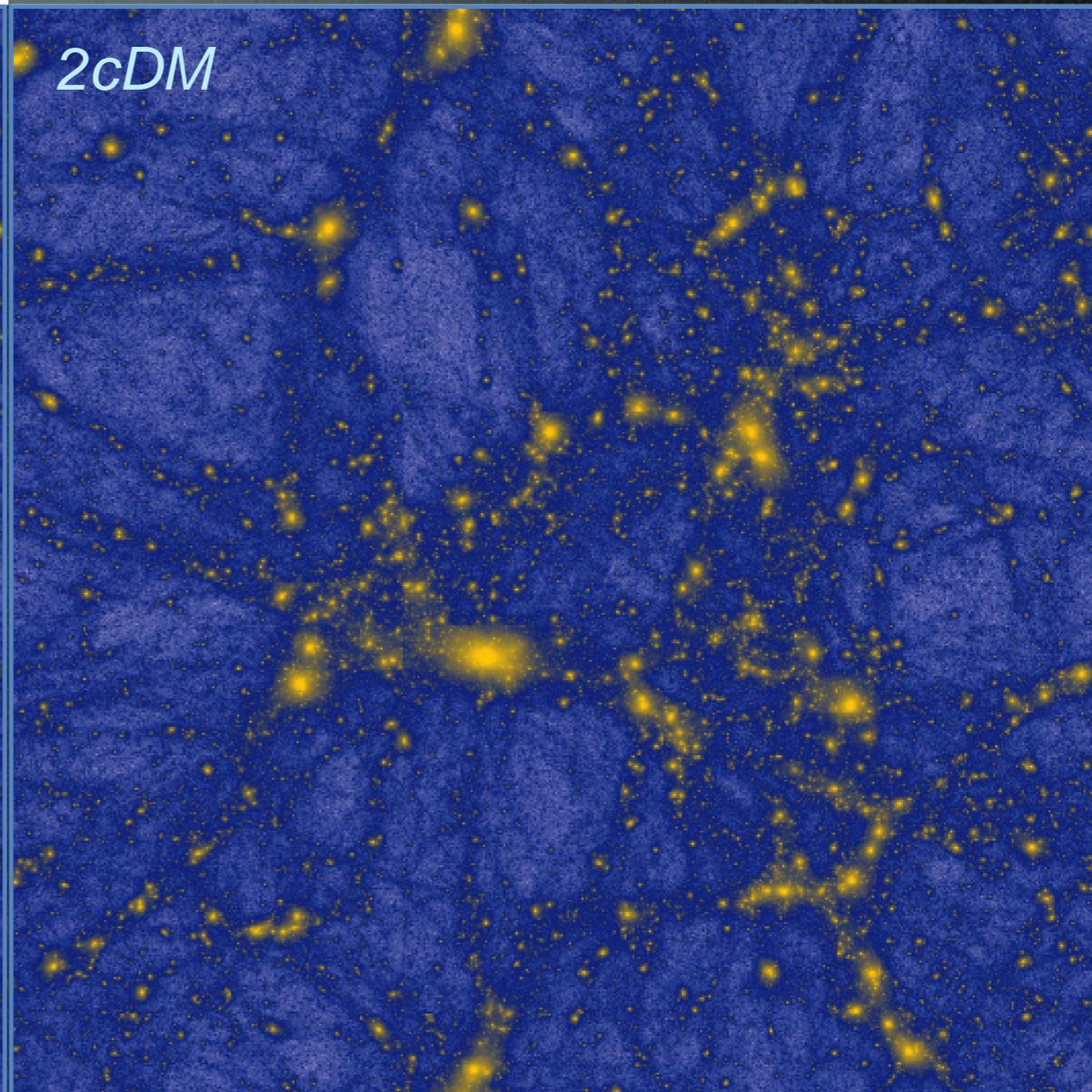
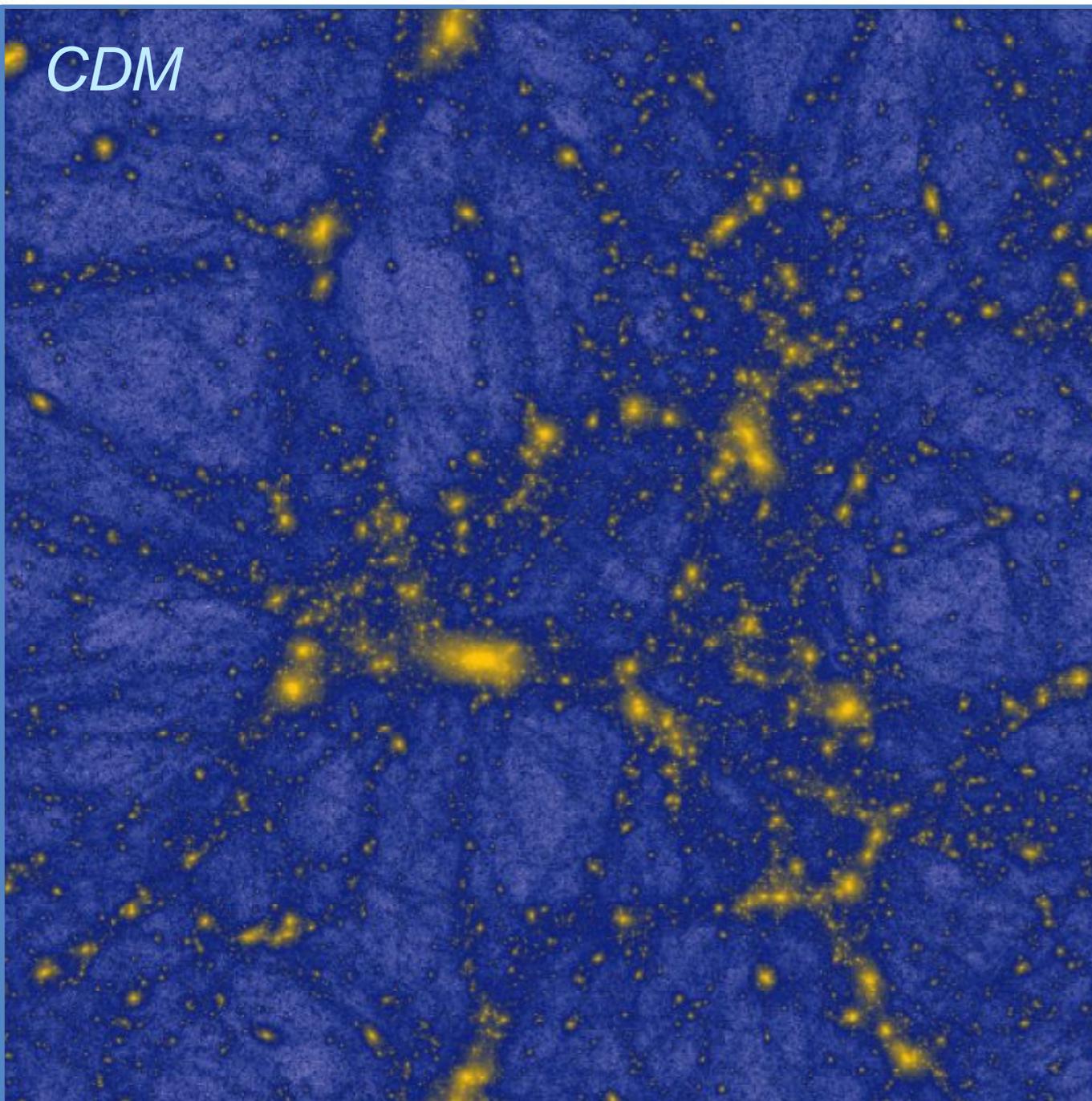
$$\sigma_{s_i t_i \rightarrow s_f t_f} \simeq (p_{s_f} / p_{s_i}) |A_{(s_i t_i)(s_f t_f)}|^2$$

$$\sigma_{s_i t_i \rightarrow s_f t_f} = \sigma \frac{p_{s_f}}{p_{s_i}} \Theta(E_{s_f t_f}) B_{(s_i t_i)(s_f t_f)} \quad B \equiv (B_{ij}) = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{pmatrix}$$



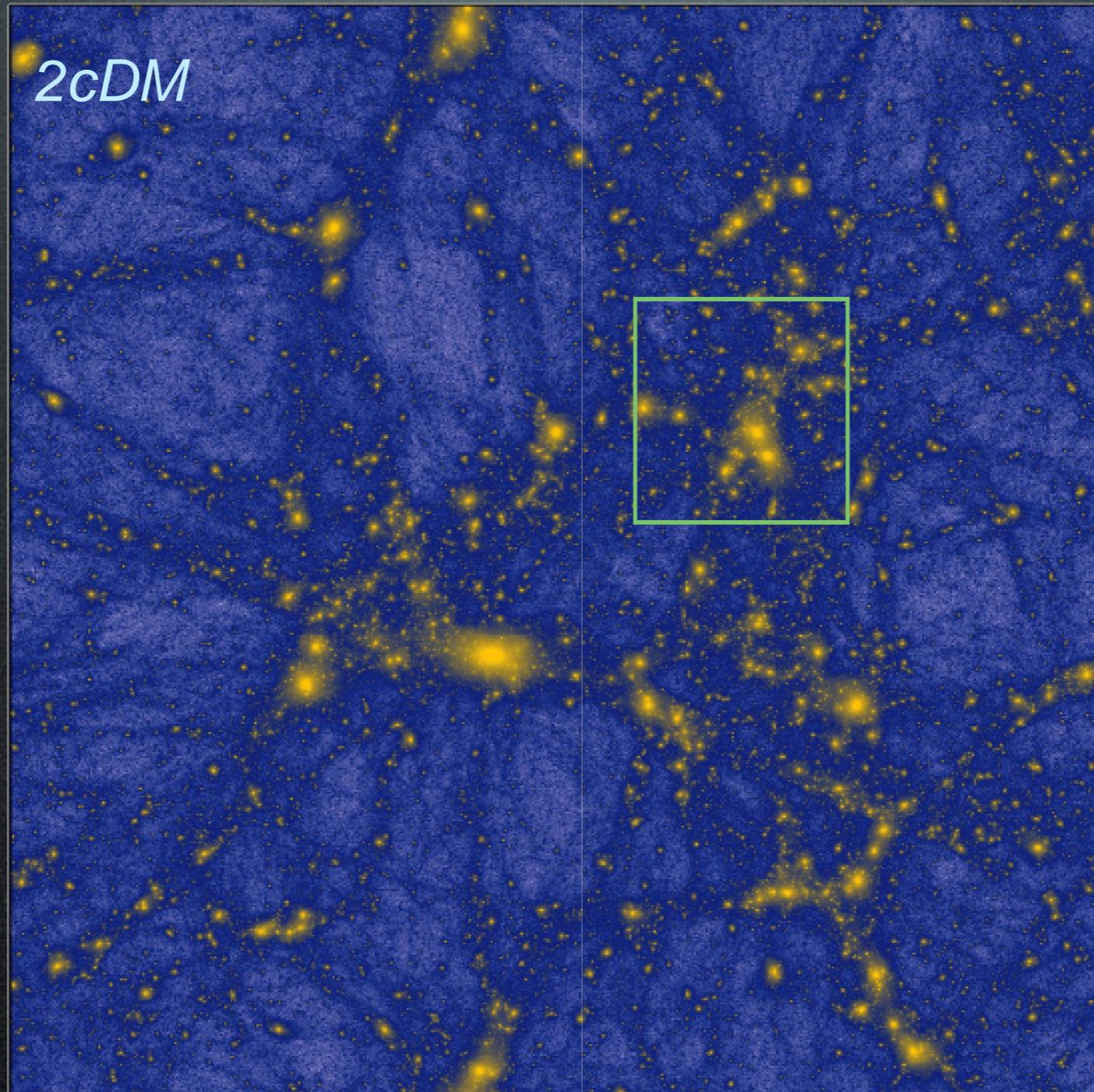
2cDM simulations

--- No modifications on large scales ---



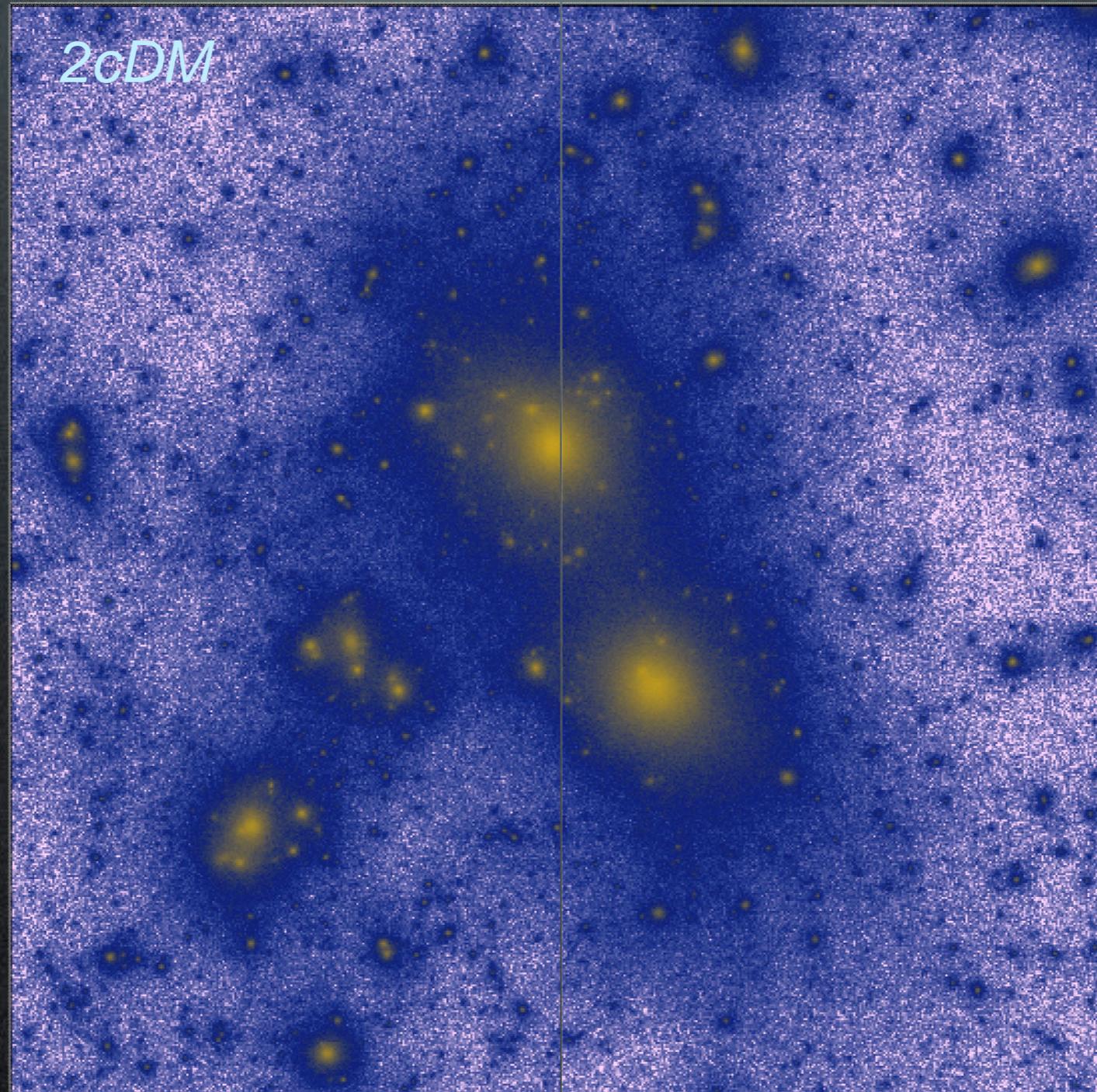
2cDM simulations

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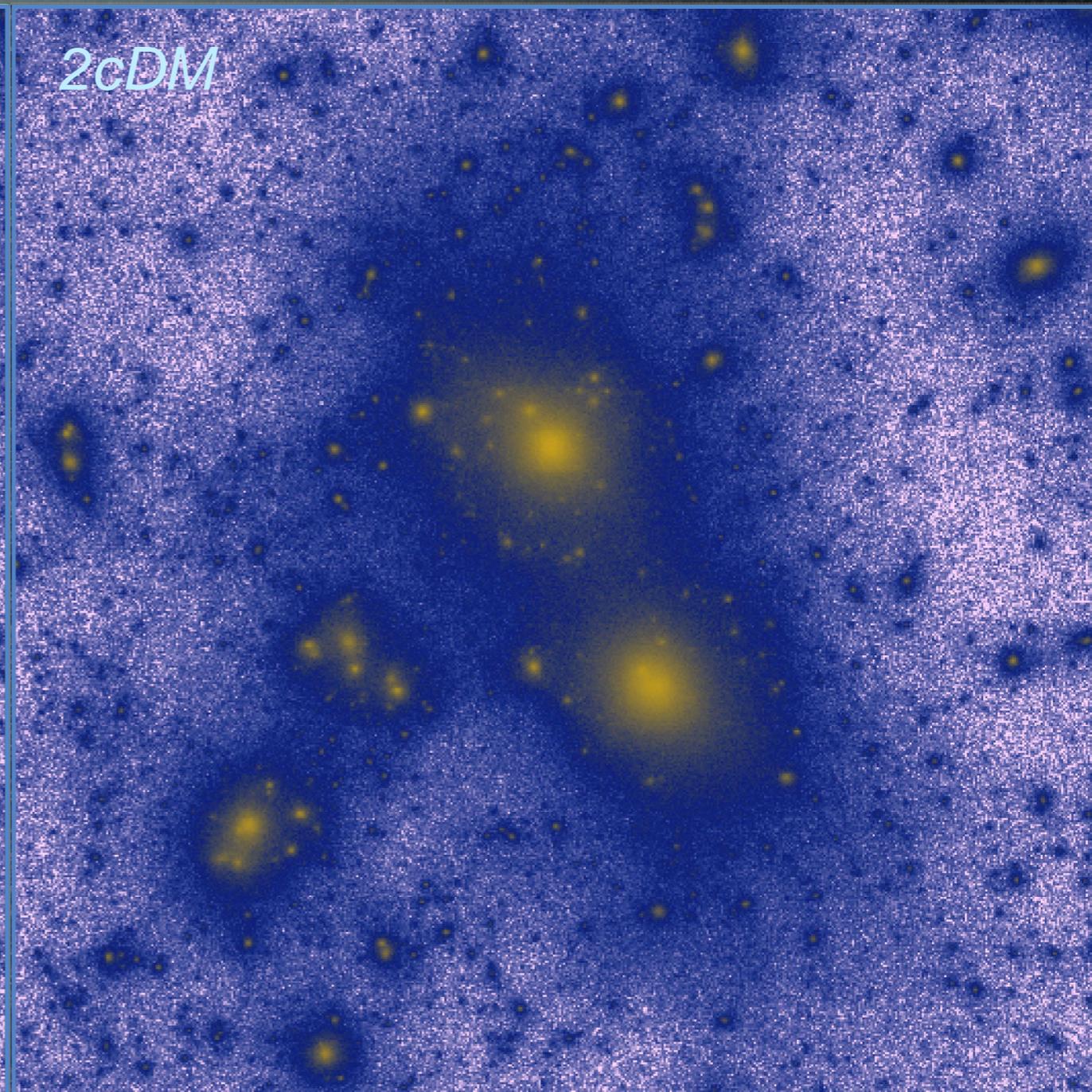
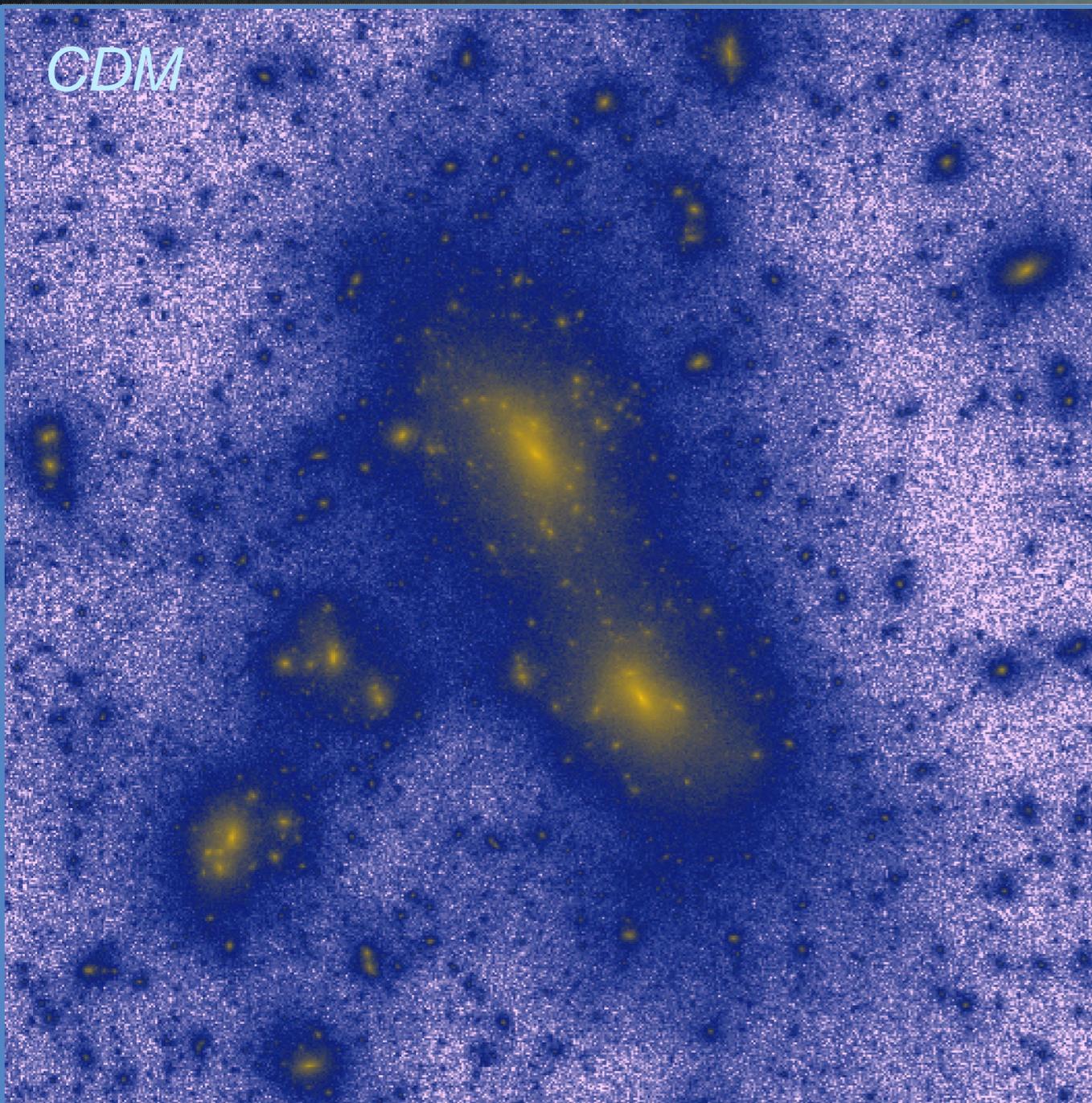
2cDM simulations

--- Less substructure on large scales ---



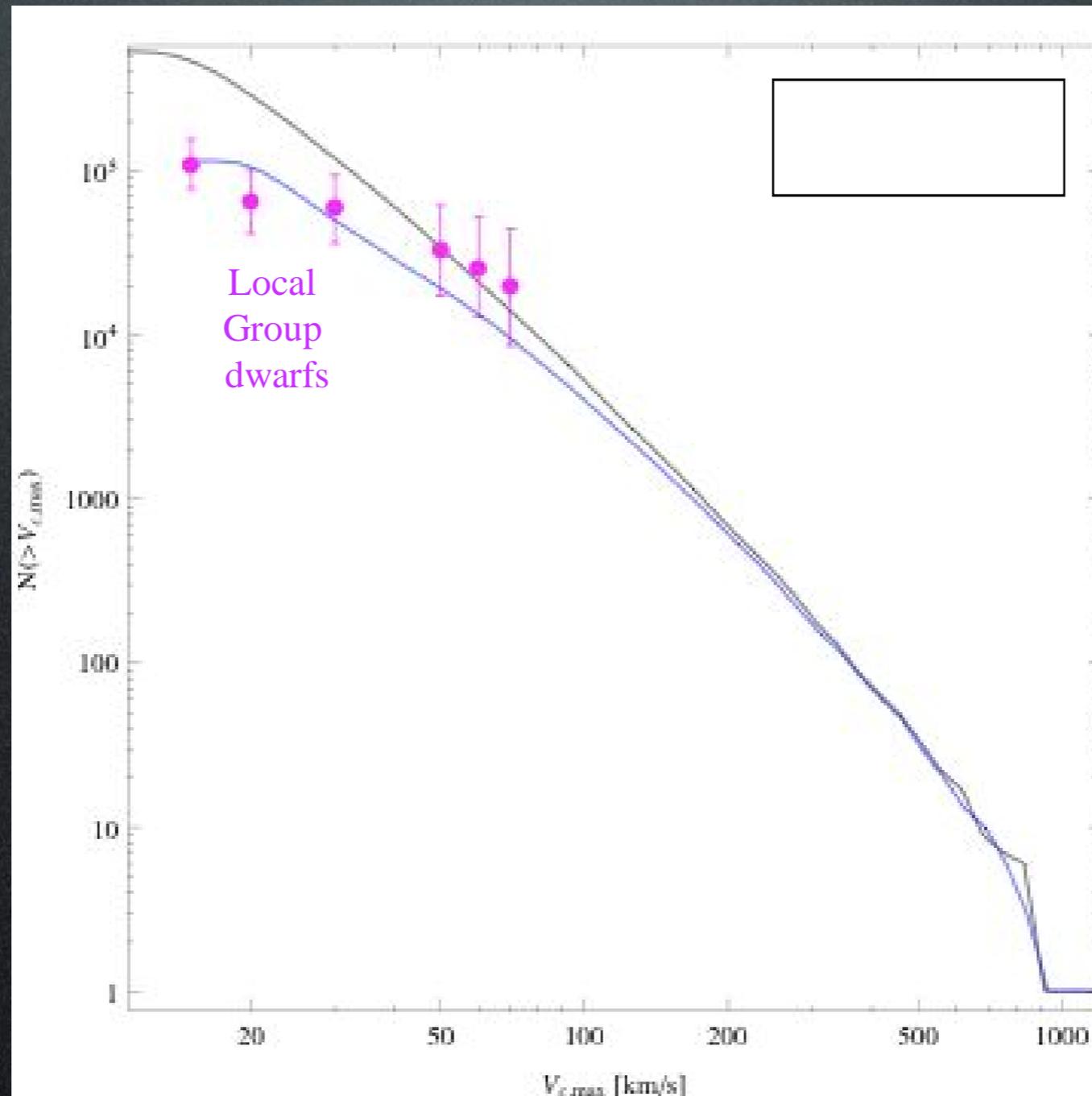
2cDM simulations

--- Less substructure on large scales ---



2cDM vs CDM & observations

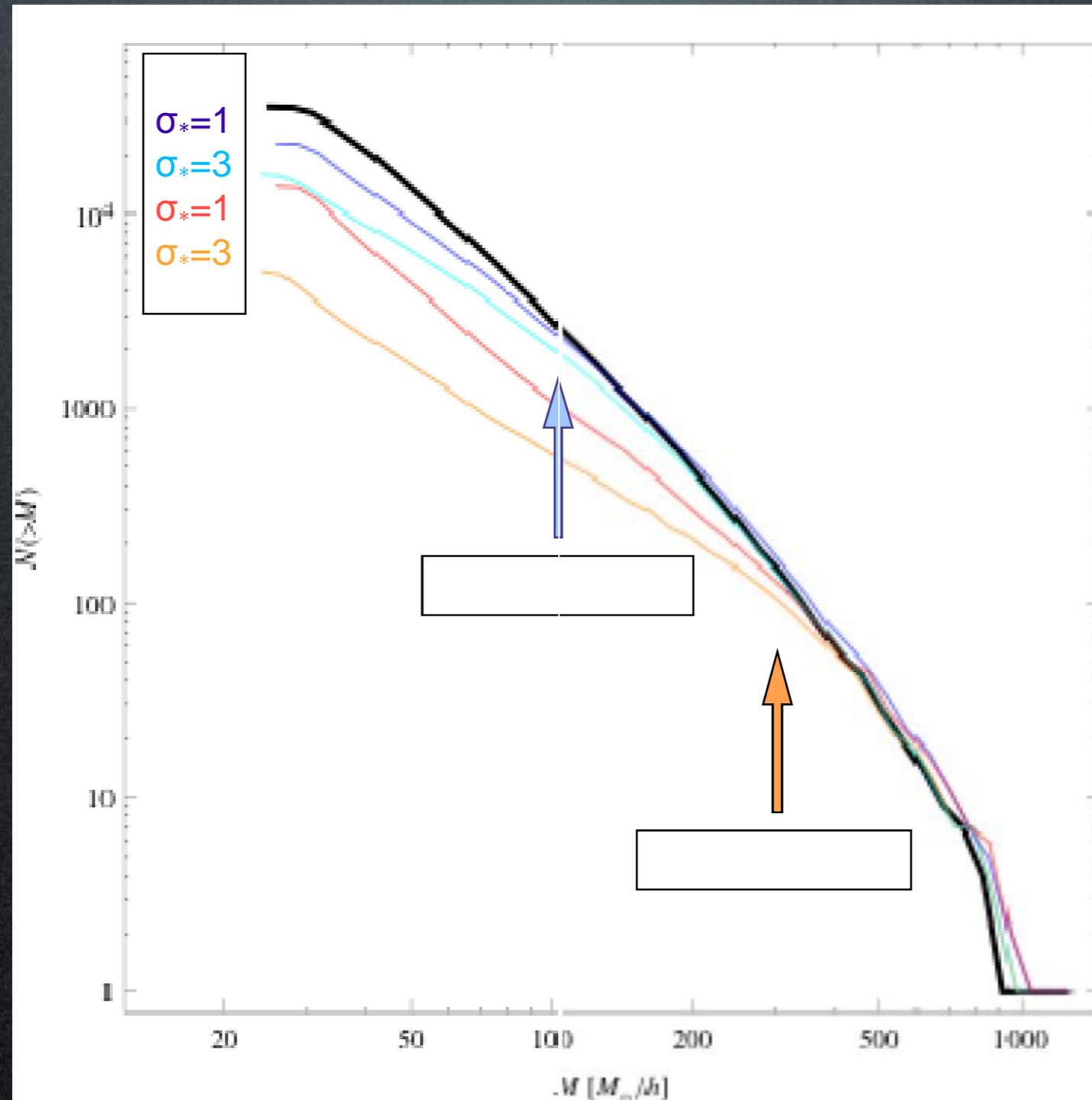
maximum circular velocity function
(# of halos with $V_{\text{circ,max}}$ greater than a given value)



Key parameters

$$V_{\text{kick}} = (\Delta m / 2m)^{1/2}$$

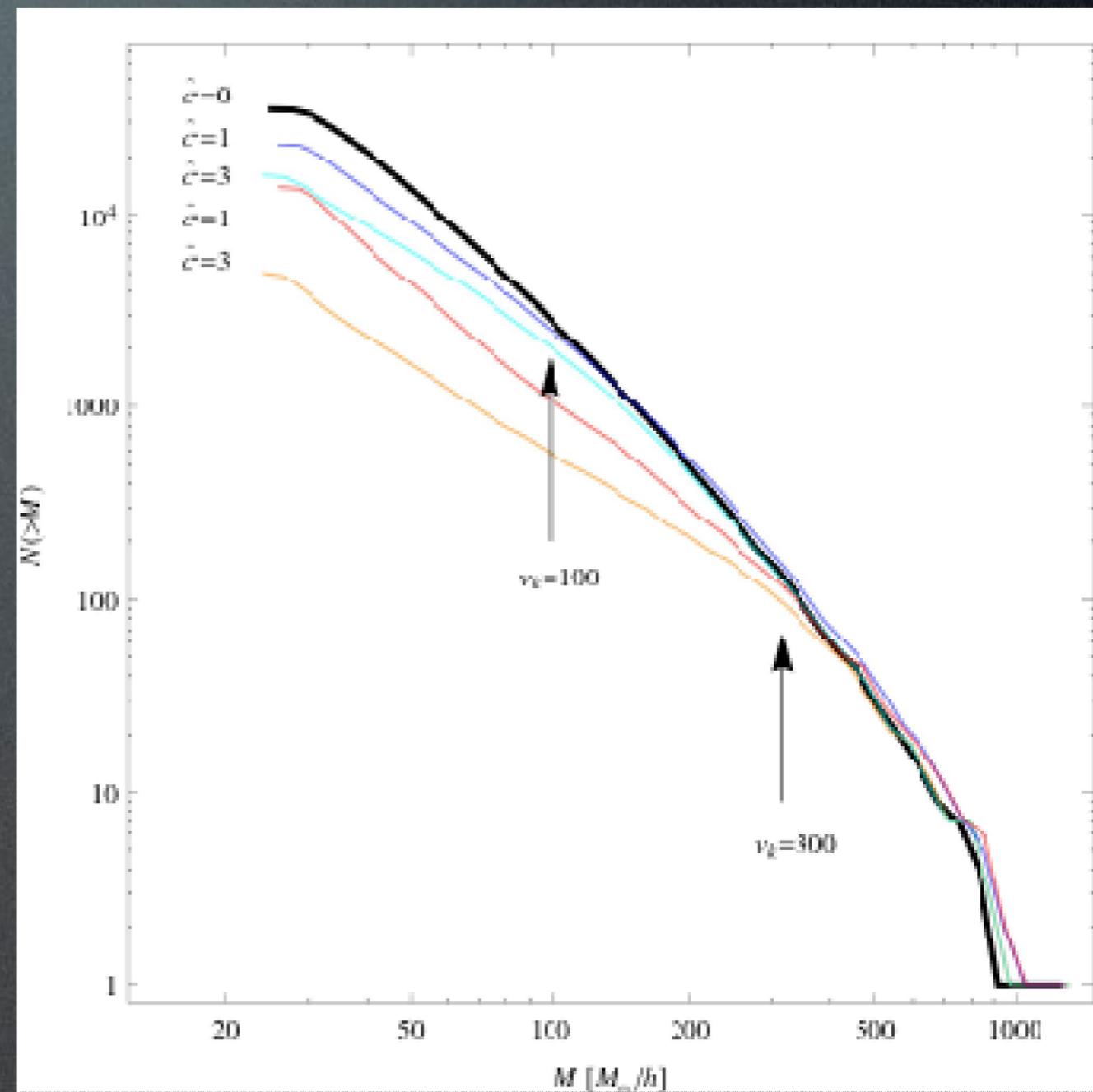
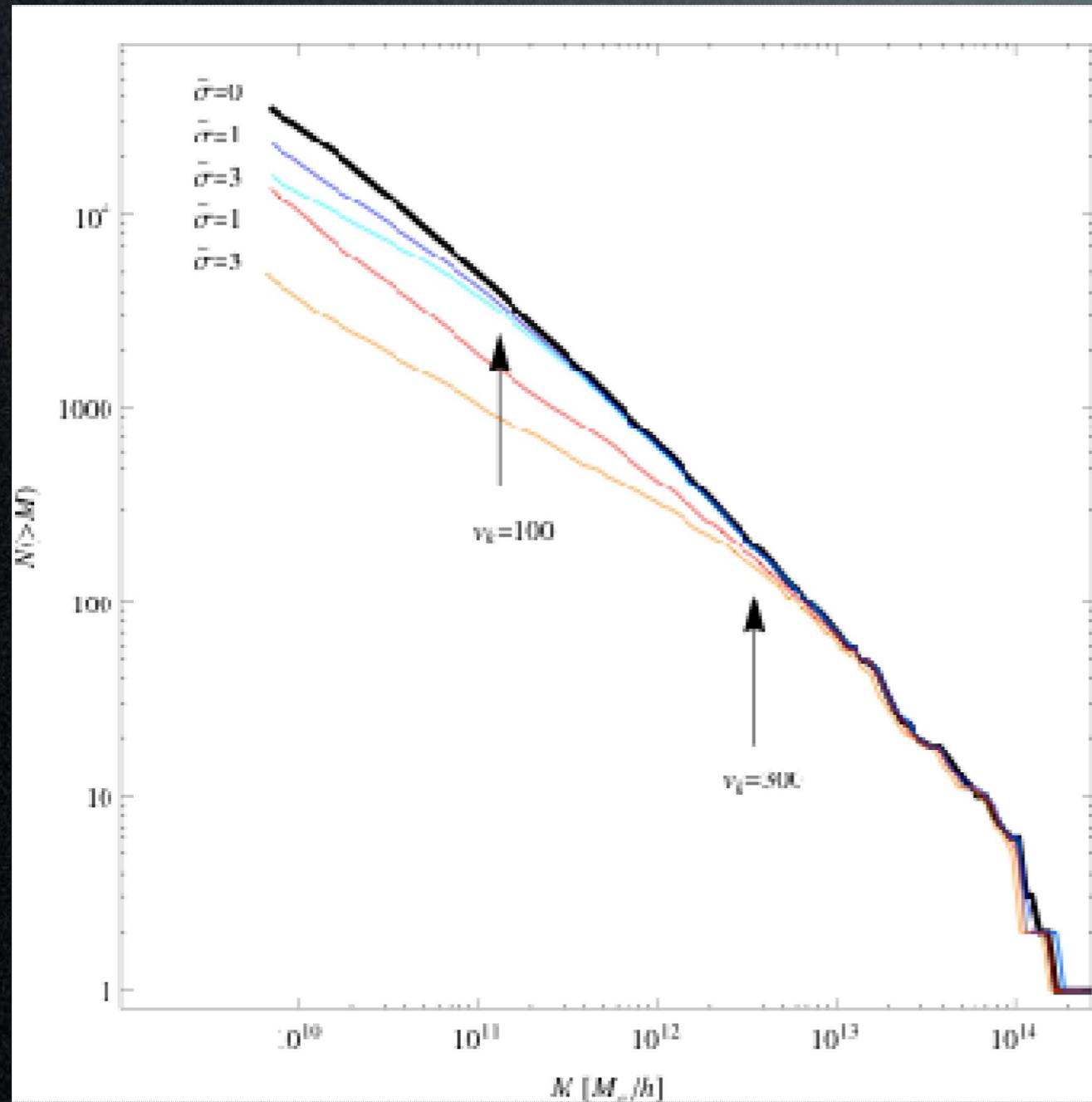
$$\sigma_* = \sigma / m$$



Key parameters

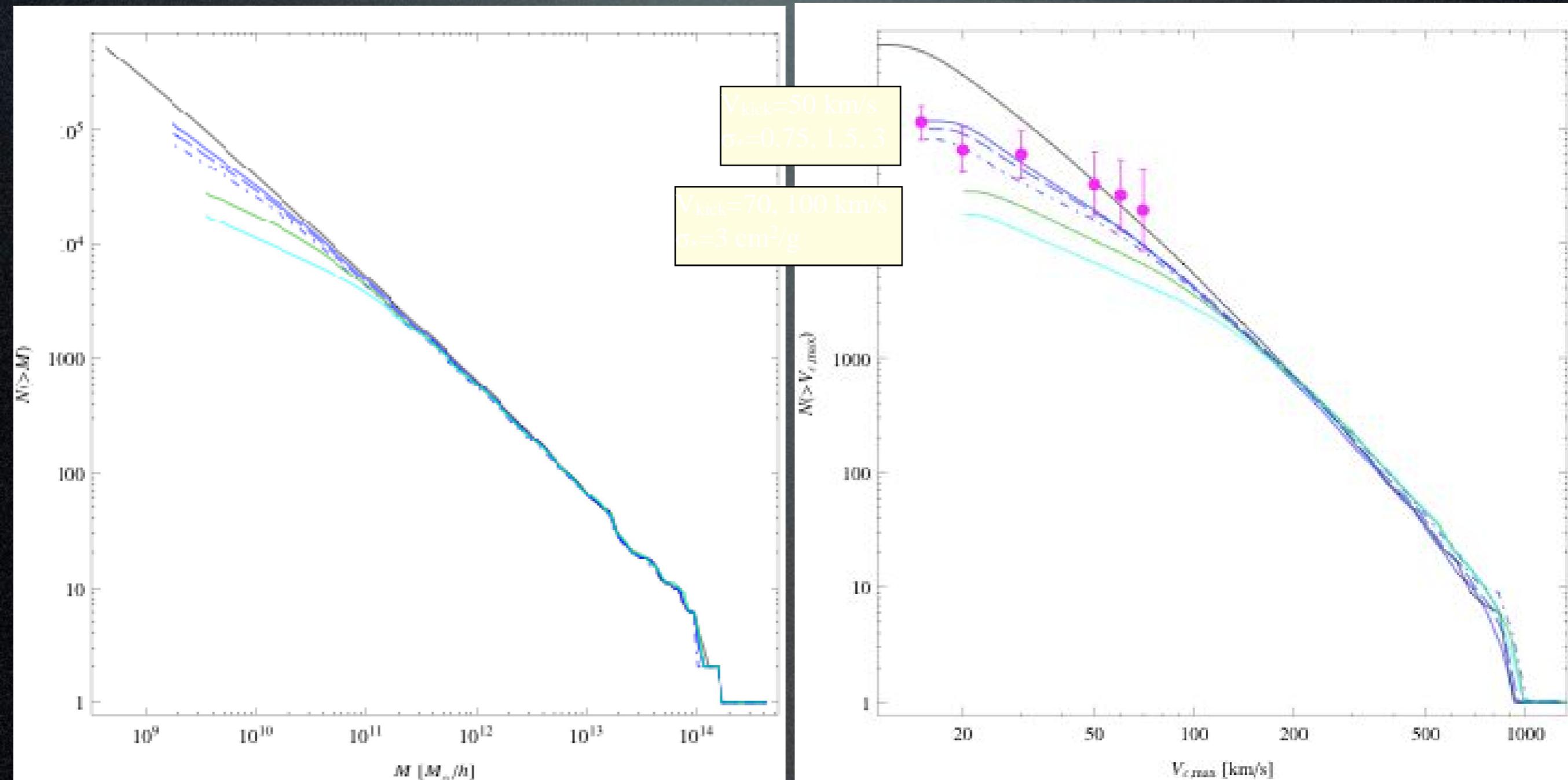
$$V_{\text{kick}} = (\Delta m / 2m)^{1/2}$$

$$\sigma_* = \sigma / m$$



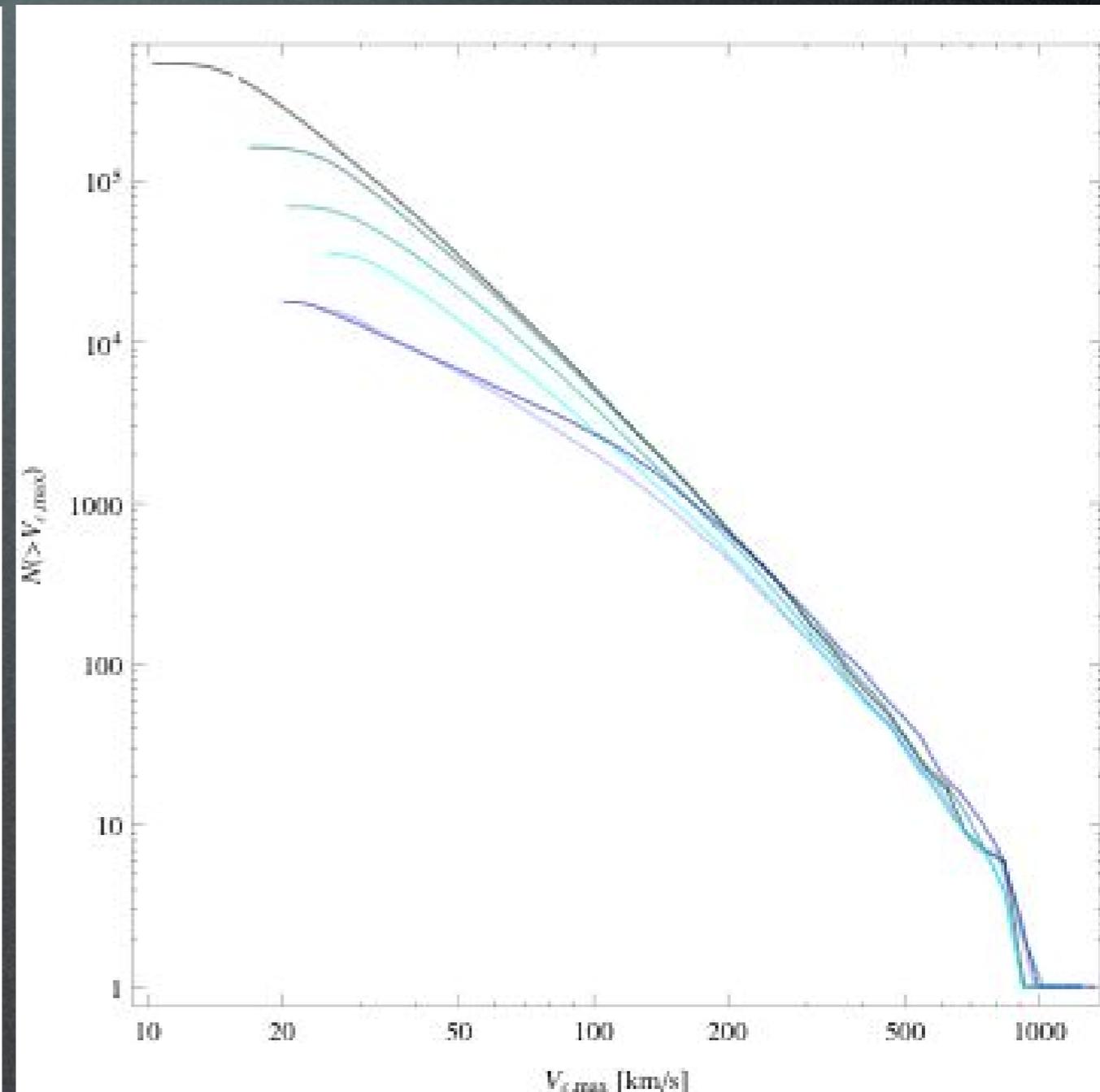
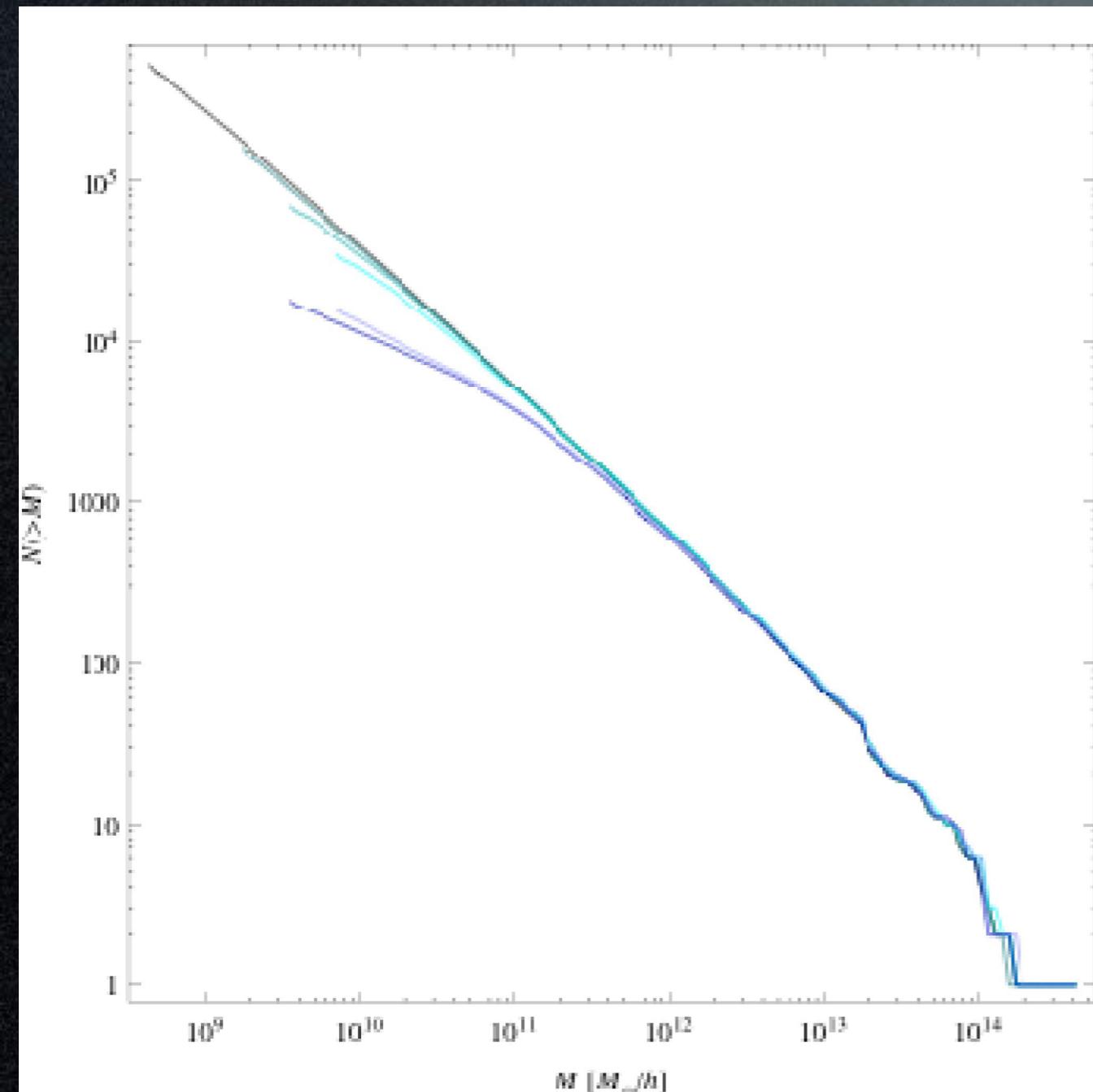
2cDM vs CDM & observations

mass and velocity functions
(# of halos with M or $V_{\text{circ,max}}$ greater than a given value)



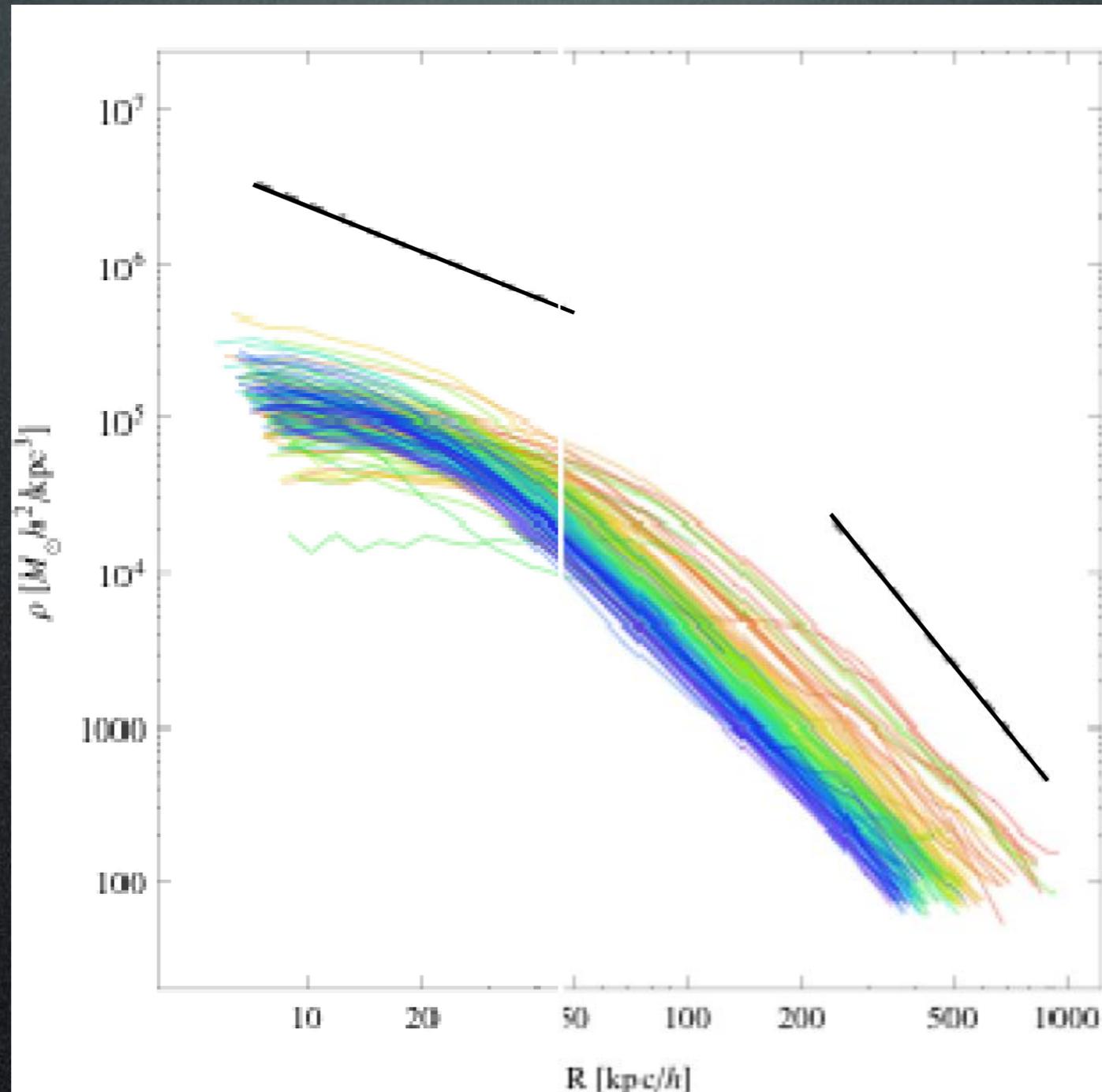
Numerical convergence

mass and velocity functions from simulations
with different particle number ($V_{\text{kick}}=100\text{km/s}$, $\sigma_*=3\text{ cm}^2/\text{g}$)



2cDM vs CDM

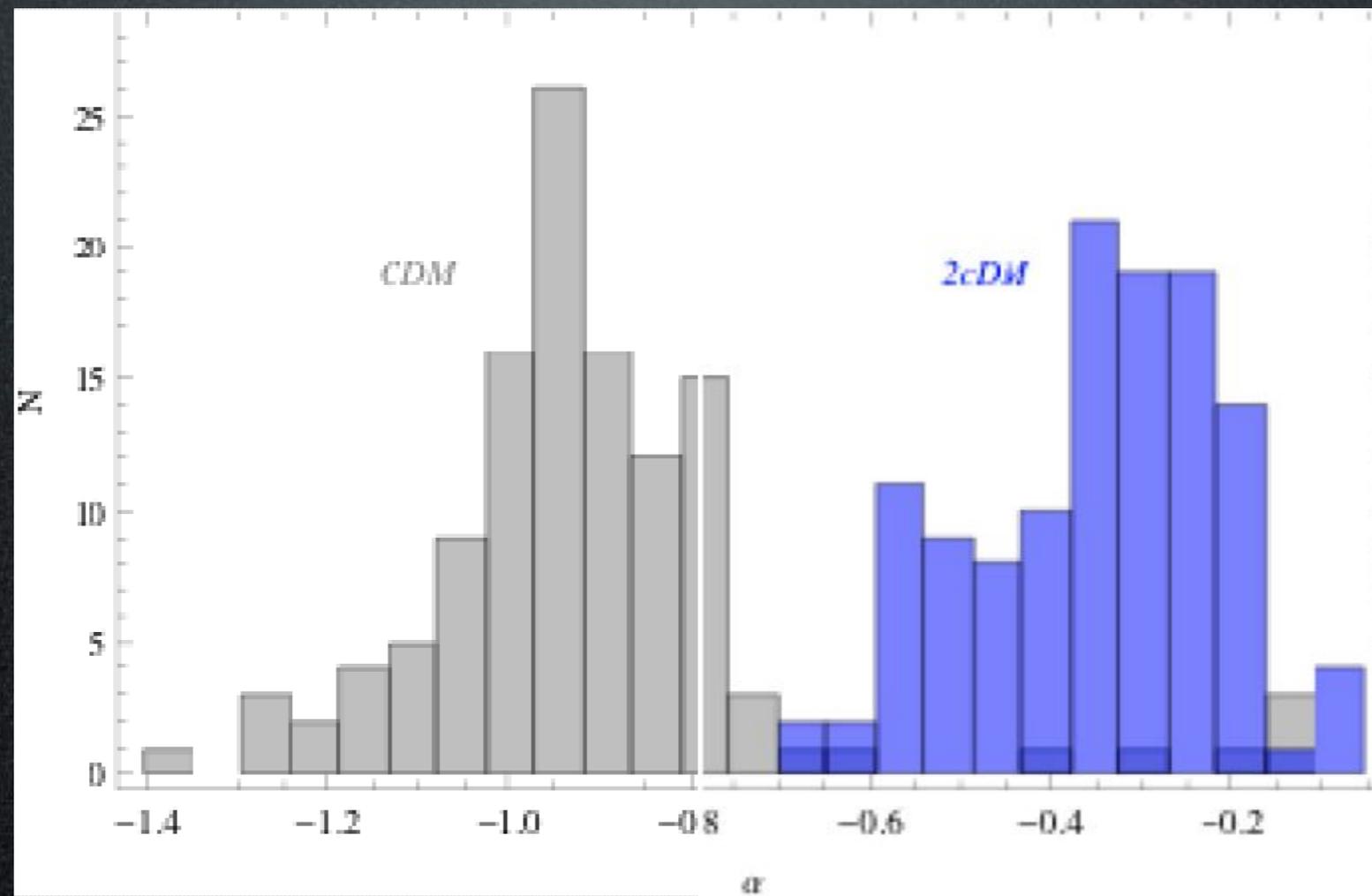
density profiles



2cDM vs CDM

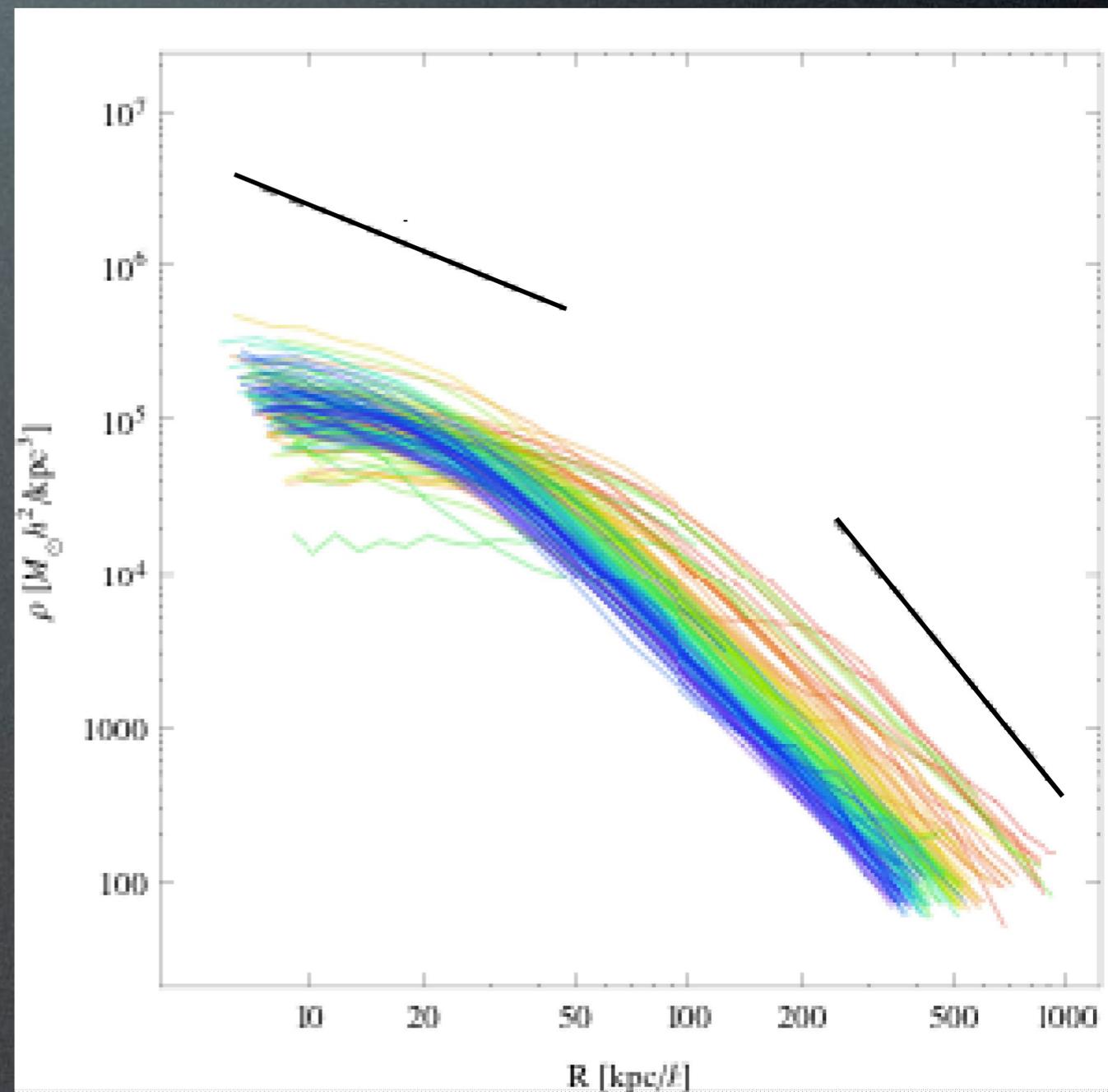
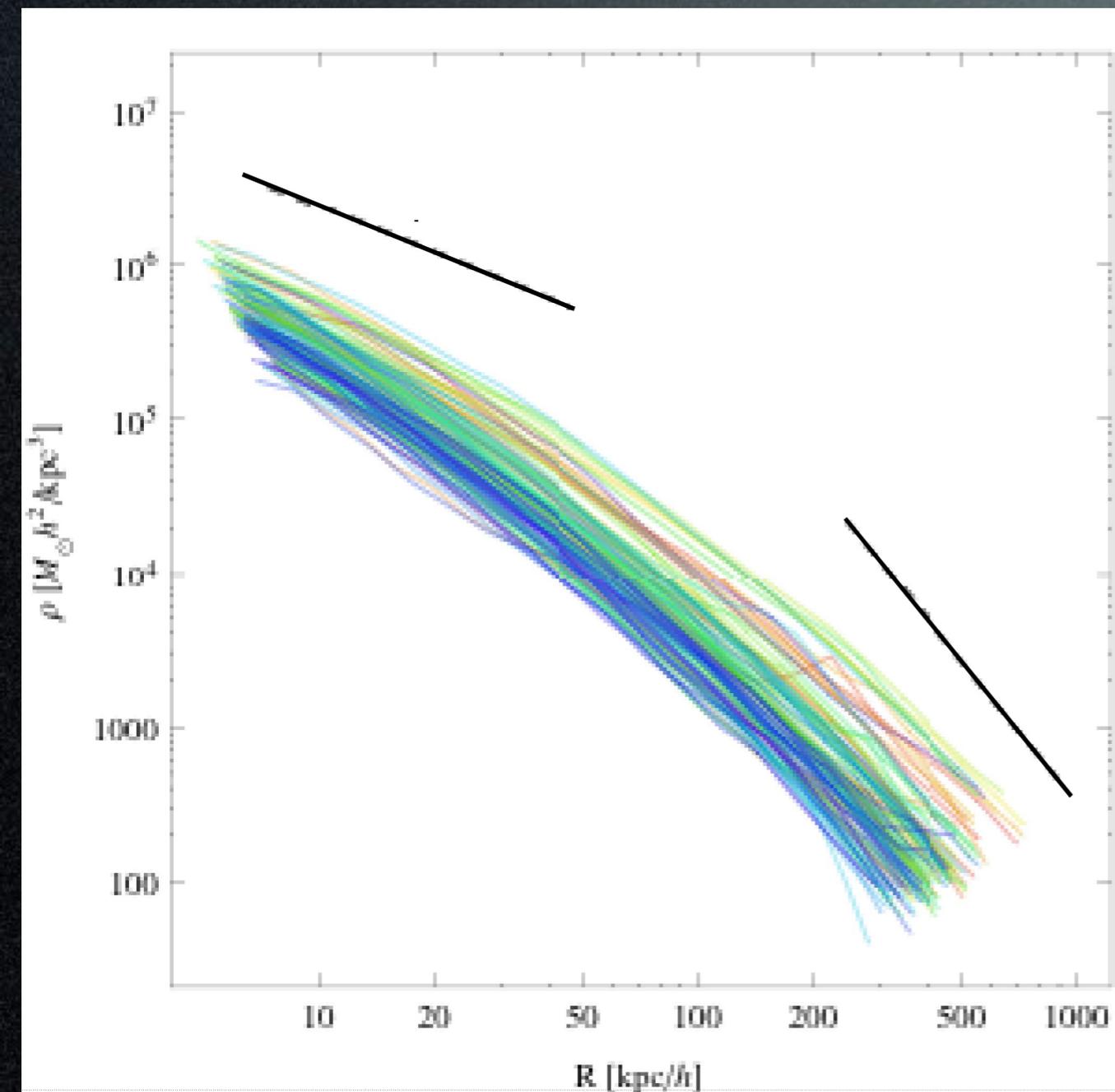
slopes of density profiles

We fit density profiles with function
 $\rho = r^\alpha (1+r^\beta)$ and evaluating α at $r = 7 \text{ kpc}/h$



2cDM vs CDM

density profiles



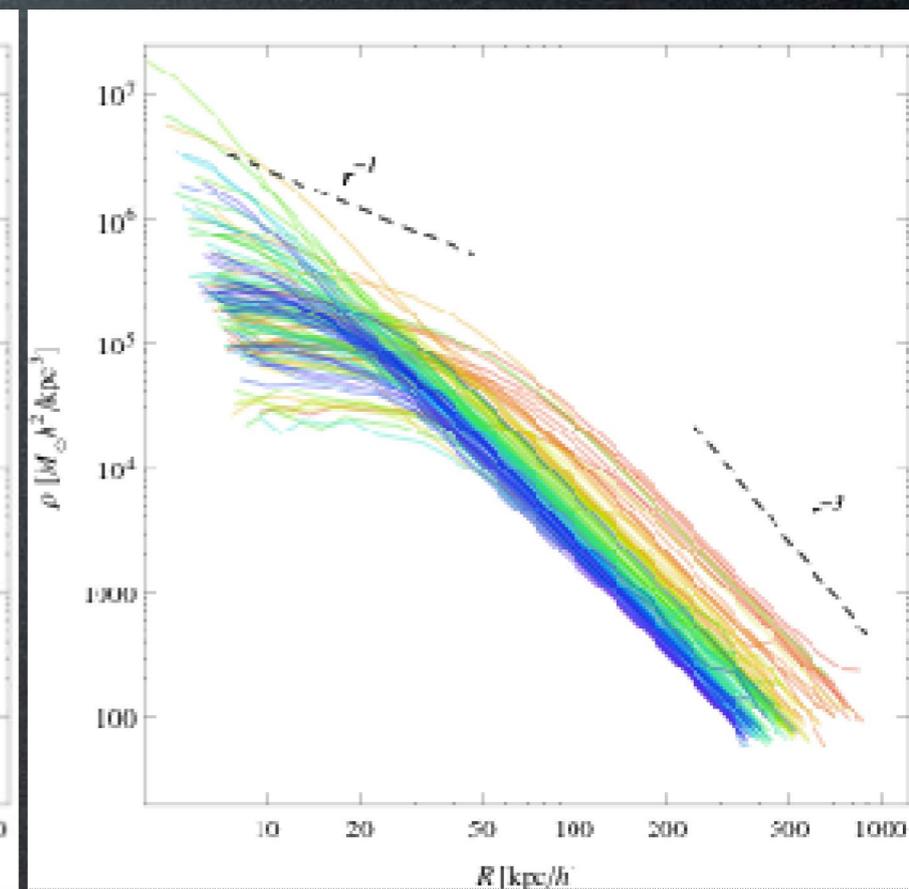
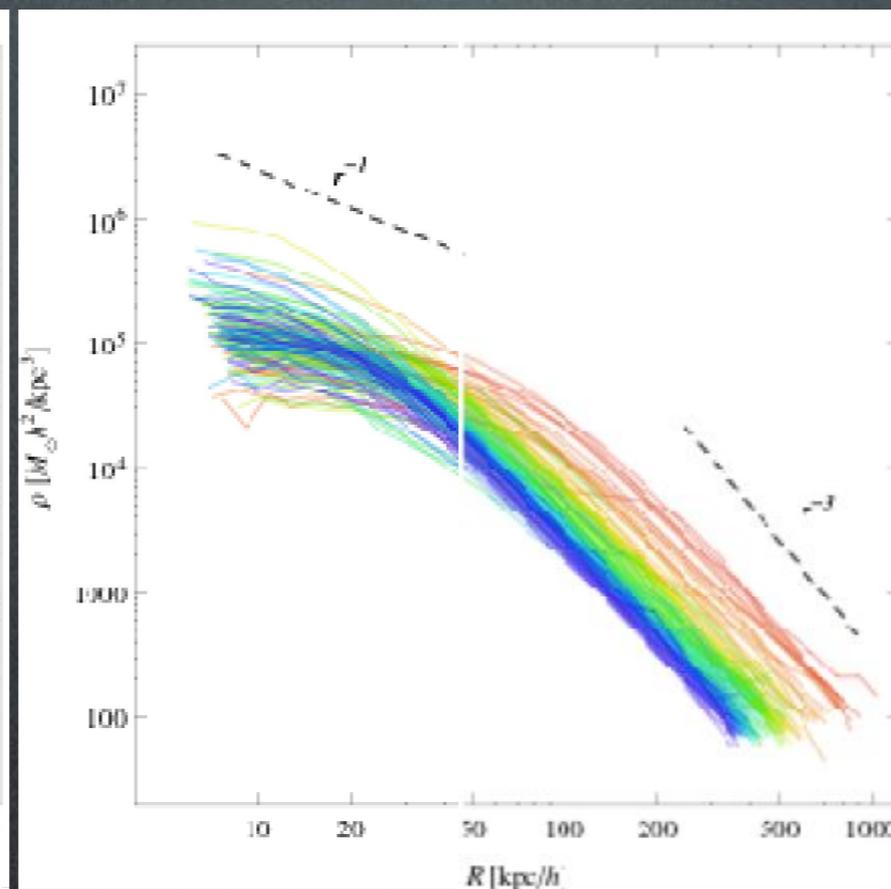
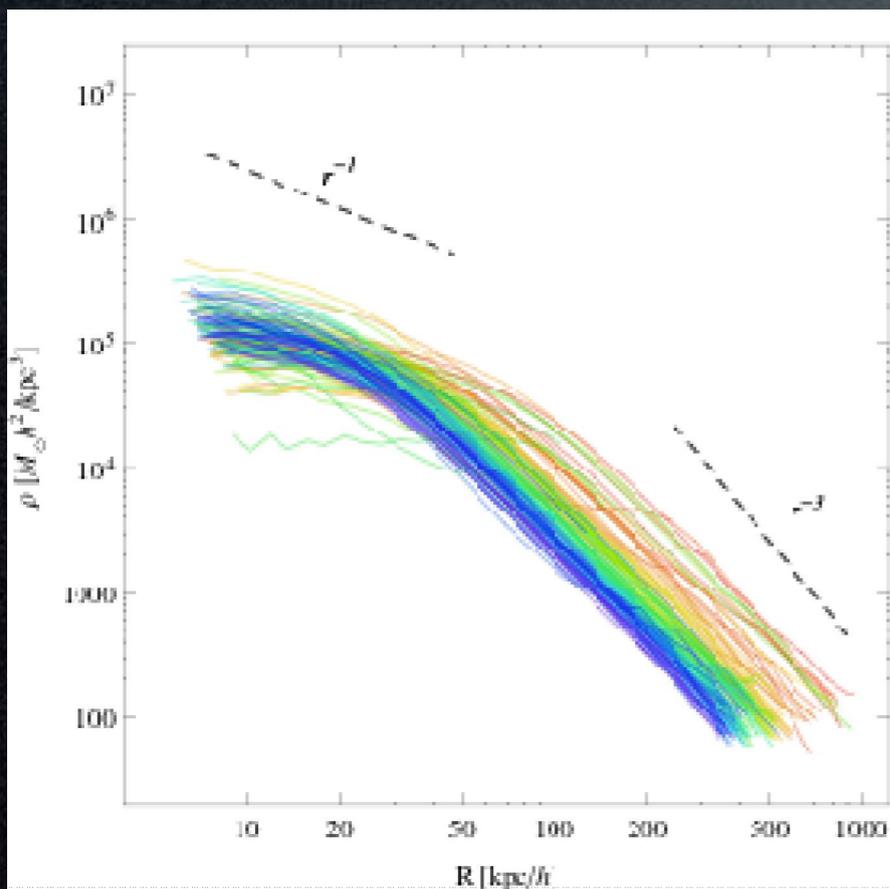
2cDM

density profiles

$V_{\text{kick}} = 50 \text{ km/s}$
 $\sigma_* = 0.75 \text{ cm}^2/\text{g}$

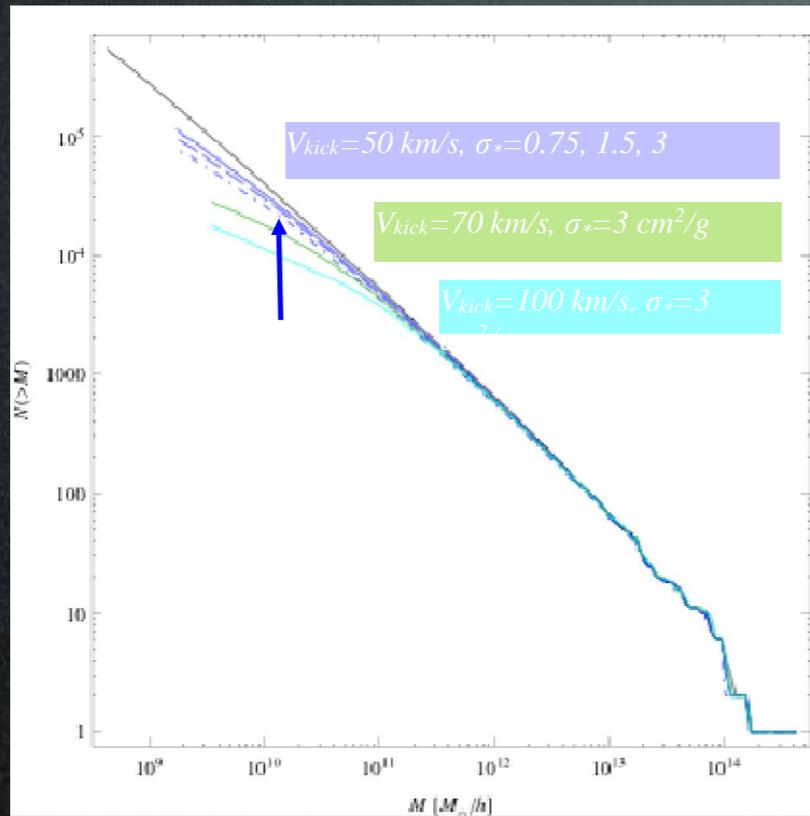
$V_{\text{kick}} = 50 \text{ km/s}$
 $\sigma_* = 1.5 \text{ cm}^2/\text{g}$

$V_{\text{kick}} = 50 \text{ km/s}$
 $\sigma_* = 3 \text{ cm}^2/\text{g}$



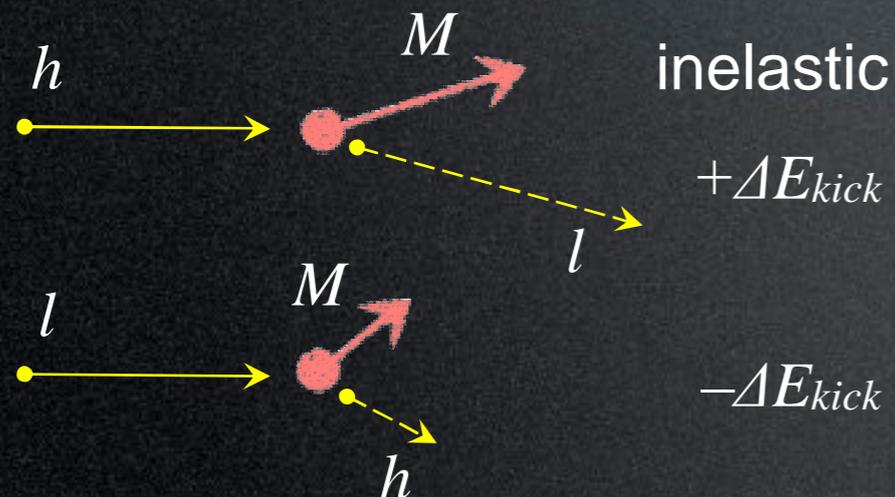
Predictions/Conclusions

Astro observations



- ▶ DM with at least two components is preferred
- ▶ break in mass function of dark matter halos at $M \sim 10^{10} M_{\odot}$
- ▶ $v_{kick} \sim (\Delta m / m)^{1/2} \sim 50 \text{ km/s}$, hence: $\Delta m/m \sim 10^{-8}$
- ▶ axion-photon DM disfavored (and other non-degenerate models)
- ▶ neutralino-like (or other massive, mixed) DM favored

Direct detection experiments



- ▶ such $\Delta m/m \sim 10^{-8}$ means: if $m_{\chi} \sim \text{few} \times 100 \text{ GeV}$, then $\Delta m_{\chi} \sim \text{few keV}$
- ▶ inelastic events with $\Delta E \sim \text{few keV}$ in direct detection DM

Conclusions

- flavor mixing and oscillations were proposed back in 1957 by B. Pontecorvo
- mass eigenstate conversions have not so far been discussed (see: Medvedev, J Phys A: Math Theor 43 (2010) 372002)
- “evaporation” is a new effect not related to tunneling, nuclear reactions, etc
- in “evaporation” just the particle’s probability is re-distributed in space, particle identity is not changed
- full-scale cosmological simulations of the 2-component Dark Matter model were performed
- 2-component Dark Matter model can resolve :
 - ◆ cusp/core problem (too steep density profiles in centers of dark halos)
 - ◆ substructure problem (overabundance of dwarf satellites in CDM)
- predictions:
 - ◆ break in mass function of dark matter halos at $M \sim 10^{10} M_{\odot}$
 - ◆ axion-photon DM disfavored
 - ◆ neutralino (or other massive mixed) DM favored
 - ◆ $\Delta m/m \sim 10^{-8}$ which means: if $m_{\chi} \sim \text{few } \times 100 \text{ GeV}$, then $\Delta m_{\chi} \sim \text{few keV}$
 - ◆ inelastic events with $\Delta E \sim \text{few keV}$ in direct detection DM (CoGeNT ?, DAMA ?)